and mannequins wearing Sharonda's own designs. The girls enlist Designer Scott and Carpenter Barte to turn Shawn's room into a working music studio, with a soundproof recording booth, a mixing board/desk, a couch bed, and a wall lined with custom-made gold records.

Airdate: 10/30/04

Time:

Duration: 30:00 ENDURANCE

BAGGING ON YOU (#838038)

For their first Temple mission, each team must toss two tied-together sandbags at a target some distance away. Since the Yellow team has the samadhi, they are required to toss their bags from a position five feet farther back than the others. Even with this restriction, however, they surprise everyone by winning the game, along with the right to choose which two teams will go to the Temple of Fate and face possible elimination. They send the Orange and Blue teams, and Orange wins. The Blue team goes home, leaving their pyramid piece to Orange.

[Educational Message: Even when starting at a disadvantage, if you work well with your team and put your mind to winning, you can overcome the odds and win.]

Airdate: 10/30/04 (Halloween Breeders Cup - Preemption - Feed 3)

Time:

Duration: 30:00

STRANGE DAYS AT BLAKE HOLSEY HIGH

NANOTECHNOLOGY (#1032)

In the lab, a video camera, laptop computer and cell phone mysteriously shrink down to microscopic size. Josie suggests they follow Tyler with the camera and discover why he goes to the woods every day at the same time. But when Josie accidentally swallows the tiny camera, it gets lodged in one of her lungs. The others, watching on a monitor, realize the camera will soon return to full size, endangering Josie. Lucas theorizes that a sound wave device can be used to destroy the camera. Meanwhile, Josie invites Tyler to join the Science Club in hopes of learning his secret. She follows him to the woods, unaware of the danger posed by the camera. The others find her, but since the sound wave device isn't portable, they take advantage of her allergies and make her sneeze to expel the camera just in time.

[Educational Message: Using deception to get what you want will backfire in the end when your true intentions are exposed.]

Airdate: 10/30/04 (Halloween Breeders Cup – Preemption – Feed 3)

Time:

Duration: 30:00

DARCY'S WILD LIFE

DARCY'S WILD LIFE (#699001)

Darcy Fields is mortified when her movie star mother, Victoria, decides to leave Malibu and move them to a farm twelve hours away in the rural town of Bailey. Though Victoria is thrilled with the farm and the prospect of a "normal" life, it's a big adjustment for Darcy, who is accustomed to a life of spoiled celebrity. Forced to work for the first time, she manages to get a job at Creature Comforts, the local veterinary clinic run by Doctor Kevin Adams and his daughter, Lindsay. Lindsay can see that Darcy has no particular affinity for animals and assumes she won't last long. But when Darcy stays up all night tending to a sick horse, she earns Lindsay's respect.

[Educational Message: If you are thrown into what seems like an impossibly strange situation, try opening up to accept the possibility that a new experience can have positive impacts on your life.]

Airdate: 11/6/04

Time:

Duration: 30:00

KENNY THE SHARK

HIS FATE IS SEALED (#565015)

Kenny's seal-chasing ways wreak havoc at a local dog park. When Kat's parents are given a bill for the damages, they tell her that Kenny must shape up or ship out. Unable to fight his natural urges, Kenny

agrees to attend a predator support group. When a seal shows up there, however, Kenny can't control himself. In desperation, Kat hypnotizes Kenny to make him find seals repellent. It works, but Kenny still wreaks havoc at the park - by running away from seals.

[Educational Message: When you cannot control your natural impulses, you have to be trained to redirect your energy.]

SURF'S UP

Kat wants Kenny to teach her to surf, but sharks aren't allowed at Surfer's Cove. Undeterred, Kat dresses Kenny as a Mexican surfing instructor and he teaches her well. A big wave blows Kenny's cover, however, and the other surfers insist he leave. But after he saves a surfer who wipes out, the others realize Kenny is okay. They invite him to come back to Surfer's Cove anytime he wants.

[Educational Message: You can present information to people in such a way that it changes their perceptions.]

Airdate: 11/6/04

Time:

Duration: 30:00
TUTENSTEIN

ROOMMATES (#690012)

With his sarcophagus temporarily displaced by repairs to the museum's water pipes, Tutenstein refuses to stay in his new room, which houses a display about the history of the toilet. Hearing that Cleo's mother has gone on a trip and left Gramps in charge, Tutenstein invites himself to move in until the repairs are complete. Despite Cleo's efforts to hide Tutenstein, Gramps spots him, but luckily his poor vision prevents him from noticing the boy is a mummy. Tutenstein uses his scepter to transform the house into a palace fit for a pharaoh, and then throws a lavish party for numerous gods and goddesses. When Mom gets back to town early, Cleo breaks up the gathering, but in the chaos her dad's favorite record is broken. Tutenstein feels terrible. He makes a bargain to clean the mischievous Bes' room in exchange for his help in returning everything to normal, including the record.

[Educational Message: Respect someone's property and space especially if you are a visitor in his or her home.]

Airdate: 11/6/04

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS

NICK VS. ASHLEY (#771027)

Nick, age 11, and his best friend Mike, age 10, trade spaces with 13-year-old Ashley and her little sister, Courtney. The girls win the first challenge, which means the Labor Savers will help them paint. With assistance from Designer Scott and Carpenter Ginene, the girls create a veritable "Sorcerer's Lair" for Nick, complete with a dragon-shaped bed, a gargoyle desk, a wizard statue, and a homemade spell book. The boys team up with Designer Jordin and Carpenter Barte to produce a room that speaks to Ashley's love of animals. Paw prints cover the turquoise and amethyst colored walls, which also feature a variety of framed animal pictures. There's even a miniature version of Ashley's bed, just for her beloved pet dog, Spike.

Airdate: 11/6/04

Time:

Duration: 30:00 ENDURANCE

SQUARING OFF (#838039)

The Blue team, after being eliminated at Temple, leaves their Commitment pyramid piece with a note bequeathing it to the Orange team. This ties Orange for first place with the Purple team. The next game, another Temple mission, is a game of strategy based on alliances. A giant game board is covered with squares that correspond to the team colors. The teams take turns covering each other's squares with triangles. Whichever team's color is left showing at the end denotes the winner. A controversial decision

by the Brown team positions Orange to win. They decide to send Green and Yellow to Temple, where Yellow emerges victorious.

[Educational Message: A good leader can convince others to take down a competitor.]

Airdate: 11/6/04

Time:

Duration: 30:00

STRANGE DAYS AT BLAKE HOLSEY HIGH

ALLURE (#1029)

Corinne and Marshall are working together on a science project — a Venus flytrap — but Marshall is uncomfortable with Corinne's demands on his time. After the plant bites Marshall, it secretly takes on human form as a voluptuous exchange student named Diana. Soon, Diana has captivated all the boys at school, including Marshall, placing a burn-like mark on them. She irks Corinne by interrupting her science presentation with impressive, little-known facts about the Venus flytrap. Suspicious (and jealous), Corinne snoops in Diana's room, which is kept as hot as a sauna and has a drawer stocked with flies. When she sees Diana eating some of the flies, she enlists Josie and the others to track down Diana, who's on a date with Marshall. Diana denies their accusations, but when they cover her with neutralizing bacteria, she changes back into a plant. Corinne apologizes to Marshall, having realized that her demands had been another kind of trap.

[Educational Message: When we are fond of someone, we naturally want to spend time with them, but we must respect their boundaries or risk harming the friendship.]

Airdate: 11/6/04

Time:

Duration: 30:00

DARCY'S WILD LIFE BUFFALO GALS (#699010)

Victoria asks Darcy to help with the large buffalo she's acquired for the farm, but Darcy prefers to help Kathi put together an outfit for an upcoming wedding. When Victoria turns to Lindsay for help, they get along famously and are soon regularly hanging out together. This makes Darcy jealous, especially when Victoria reschedules some of their mother-daughter routines in favor of time spent with Lindsay. But after Eli shows Darcy a pig that's nursing some orphaned chinchillas, she realizes that every creature needs a mother. Upon learning that Lindsay's mother died several years ago, Darcy tells her she can borrow Victoria anytime.

[Educational Message: It's easy to become jealous if your mother spends a lot of time with someone else. But if you look closely, you may find your mother isn't shortchanging you; she's helping someone who needs her care.]

Airdate: 11/13/04

Time:

Duration: 30:00

KENNY THE SHARK

KENNY-NAPPED! (#565017)

Wealthy young Burton Plushtoy III wants Kenny for his exotic pet collection. When Kat refuses Burton's \$50,000 offer, he kidnaps Kenny and puts him in his new state-of-the-art aquarium. Soon, however, Burton grows tired of Kenny's moping and plans to cook him. Meanwhile, Kat is worried sick about Kenny; she knows that something is seriously wrong. She runs into Marty who leads her to Burton's house. Kat, disguised as a reporter, arrives to "interview" Burton about his pets. She finds Kenny just in time to save him from becoming Burton's dinner.

[Educational Message: Be persistent in your search for the truth when you know in your gut that something is wrong. Persistence will produce results.]

KENNY THE DAD

When a baby shark turns up on Kat's doorstep, Kenny bonds with it. Despite Kat's instruction to teach the baby shark the ways of the ocean, Kenny coddles him instead. So, when it's time for the pup to return to the ocean, it's obvious that Kenny hasn't prepared him to be a predator. In fact, the little fellow is even

terrorized by seals. Kat and Kenny bring him back home for more appropriate instruction. Finally, his natural instincts kick in and he returns safely to the sea.

[Educational Message: Build upon a person's natural talents in order to help them develop and survive in the world.]

Airdate: 11/13/04

Time:

Duration: 30:00 TUTENSTEIN

HAPPY CORONATION DAY, TUTENSTEIN (#690013)

On the anniversary of Tutenstein's coronation day, he's upset that Cleo and Luxor celebrate with a cupcake instead of making a big deal with an extravagant party and gifts. He storms off and comes across an amusement park where he mingles with his "subjects." Finding them ungrateful and surly, he returns to the museum and discovers that the Professor with Cleo's help is throwing a coronation party, complete with costumed guests. Still not showing his gratitude, Tutenstein mingles with the guests. They assume he is in costume, also. Unfortunately, the party is also crashed by two of Set's henchmen, who steal Ramses' staff from an exhibit, mistaking it for Tutenstein's scepter. Knowing that Cleo has a sentimental attachment to the staff because her father discovered it, Tutenstein follows the henchman to the underworld. After a heated battle with Set, Tutenstein retrieves the staff and returns it to the museum safe and sound. [Educational Message: You have to appreciate what someone does for you even if it's not what you

expected.]

[Egyptian Mythology: Coronation day is the day the young Egyptian boy ascended to the throne of his father and became the Pharaoh.]

Airdate: 11/13/04

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS

GARRETT VS. JESSIE (#771033)

Garrett, age 13, and his brother Gannon, age 10, swap spaces with 12-year-old twins Jessie and Sammy. Designer Jordin and Carpenter Barte help the twins tailor Garrett's room to his interest in American history. A palette of red, white and blue sets off walls lined with historical quotes and fireworks effects. The bed has a capitol building design, while the desk is shaped like Uncle Sam's hat. The boys, knowing that the twins love tennis, set Scott and Ginene to work on a tennis court theme, with a juice bar made of tennis rackets and an entertainment center shaped like a line judge's chair.

Airdate: 11/13/04

Time:

Duration: 30:00 **ENDURANCE**

OUT ON A LIMB (#838040)

After being eliminated in the Temple, the Green team leaves their Heart pyramid piece to Yellow. This creates a three-way tie for lead between Yellow, Orange and Purple. The next mission will not involve pyramid pieces or the samadhi. Instead, the winning team will be awarded the power to divide the teams up into two "super-teams" for an upcoming Temple mission. Each member of the winning "super-team" will be safe from the Temple of Fate. The game features giant seesaws, with one teammate holding the other suspended over water. If the suspended teammate drops into the water, that team loses. Yellow once again surprises the others by winning. They choose Grey and Purple to join their "super-team," leaving Orange, Red and Brown to form the other.

[Educational Message: Sometimes you have to carry the weight of others on your team in order to move ahead and win.]

Airdate: 11/13/04

Time:

Duration: 30:00

STRANGE DAYS AT BLAKE HOLSEY HIGH

TESSERACT (#1030)

When the other kids go home for the long weekend, Lucas stays behind so he can snoop into Victor's plans. He plants cameras around the school, hoping to catch Vaughn and Victor returning early to search the campus. But after Lucas stumbles across a device that creates a vortex, the school transforms into a tesseract (a four-dimensional cube). When Lucas calls Corinne for her opinion, she is transported to the school. As the tesseract folds in on itself, they become trapped in a basement. Since the cube is folding in on itself in time as well as space, Professor Zachary disappears – replaced by his predecessor, Professor Middleton, the inventor of the vortex device. Lucas confronts him, but he switches on the device and vanishes. Lucas is transported back to the beginning of the weekend. He tells the others what happened, but there's no sign of the vortex device.

[Educational Message: Strong teamwork is always better than one person going solo and possibly hurting others by his actions.]

Airdate: 11/13/04

Time:

Duration: 30:00

DARCY'S WILD LIFE

BARON VON CHIMPIE (#699002)

Darcy continues to feel like a fish out of water as she adjusts to life on the farm. When she gets an offer to appear in a local car commercial, however, she feels like she's back in her element. Her devotion to the commercial causes her to shirk her responsibilities at Creature Comforts. Lindsay grows resentful as she is forced to pick up the slack. Lindsay's dad helps her to realize Darcy is trying to hold on to the past. Darcy decides to enlist Baron Von Chimpie, a former performing chimpanzee as her co-star in the commercial. It works so well that the Baron is signed to make more commercials – without Darcy. However, Darcy is satisfied in returning to her job at Creature Comforts.

[Educational Message: Whenever you make a major move and find it's really hard to adjust, try to make the best of what you have rather than focusing on the past.]

Airdate: 11/20/04

Time:

Duration: 30:00

KENNY THE SHARK

ATTACK OF THE FLYING SHARKS (#565101)

Kenny and Kat watch a documentary about sharks. Kat is amazed at the great whites, but Kenny, being a tiger shark, is jealous. But both are fascinated by marine researchers whose mission is to study the eating habits of great whites around Seal Island on the South African coast. The expedition team tows a decomposing whale carcass to draw sharks for a feeding frenzy so shark expert Rocky Strong can get close up photographs. Rocky also discovers that the feeding area is just above a steep drop in water depth. This allows the sharks to build up speed to jump high out of the water, an effect that resembles flying. Next, the researchers use a decoy seal to draw sharks for further observation and measure their speed via cameras mounted on the decoy. The estimated speed is twenty miles per hour.

KENNY THE VEGGIE

After seeing a film about predators, Kat decides to become a vegetarian. She convinces Kenny to try it, too, even though it goes against his every instinct. Kenny is tortured when forced to eat all of Kat's tofu and soy products. His craving for meat is so strong that he sees meat in everything including his friend, Marty. Kenny accompanies Kat to a vegetarian cookout on the beach, but ruins it when he hungrily chases a seal. Kat realizes she was wrong to try to change Kenny's nature.

[Educational Message: What's right for you may not be right for someone else.]

Airdate: 11/20/04

Time:

Duration: 30:00

TUTENSTEIN

TUT JR. (#690017)

Cleo is looking for a subject for a school paper about a great leader. Tutenstein considers himself the perfect choice, but Cleo disagrees. To prove he's a responsible leader, Tutenstein baby-sits Cleo's little cousin, Thomas, so she can concentrate on her research. Thomas is so fascinated by the pharaoh that he dresses like him and plays with his scepter. When Thomas accidentally transports himself to the underworld, he's mistaken for Tut and captured by the demon Set, who wants to trade the child for Tut's scepter. Tut pretends to go along with the trade, but tricks Set into defeating himself. Tut returns Thomas before Cleo's mom gets home. Luckily, she thinks Thomas' story about his underworld adventure is just a

[Educational Message: A great leader takes responsibility for his mistakes and tries to make things

Airdate: 11/20/04

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS

ANDREW VS. MELONIE (#771028)

Ten-year-old Andrew and his cousin, K. G., join forces opposite Melonie, also age 10, and her older sister, Tiffanie. The boys enlist Designer Jordin and Carpenter Barte to transform Melonie's room into a predominantly pink dance studio, with mirrors, ballet barre, dance floor, tutu-shaded lamps, and bowls fashioned from melted vinyl records. The girls, with help from Designer Scott, the Labor Savers and Carpenter Barte (doing double duty in the absence of an injured Ginene), create a jazzy space for musically inclined Andrew. Highlights include a bed that rolls out from under a concert stage, a piano desk, a neon sign, sheet music-covered walls, and a stand-up bass that's been redesigned to be a computer stand.

Airdate: 11/20/04

Time:

Duration: 30:00 ENDURANCE

THE ARRIVAL (#838033)

The twenty finalists arrive on the island of Kauai in Hawaii, one of the wettest places on earth, where they make the long trek on foot to the camp in which they'll be living. The humble accommodations are simple huts with no power and no shower facilities. A bamboo forest surrounds the camp; some distance away is the Temple of Fate. Before the first competition begins, the boys are allowed to grant immunity to one girl, while the girls do the same for one boy. Reece and Lindi are the ones chosen. The others participate in the first game, a true test of endurance in which they each hold onto poles that are suspended over water. The first three boys and the first three girls to fall will be eliminated. Eleanor, Venetta and Taylor are the unlucky girls. The episode ends on a cliffhanger as we wait to see which boys won't make it. [Educational Message: If you can just hold on long enough, you can move ahead of everyone else.]

Airdate: 11/20/04 (NASCAR Ford 300 - Preemption - Feed 3)

Time:

Duration: 30:00

STRANGE DAYS AT BLAKE HOLSEY HIGH

CAMOUFLAGE (#1031)

Tyler is suspicious of the Science Club's activities. After he mysteriously develops chameleon-like abilities, including taking the form of another person, Tyler uses these newfound powers to infiltrate the Science Club. He is particularly interested in learning more about Lucas' gravity-sensing device. Despite the club's best efforts, Tyler manages to get into the wormhole. Though this has the side effect of neutralizing his powers, he has learned more than he should. Knowing that the secret of the wormhole is out, the Josie clone and the school custodian make plans to prepare for whatever may come next. [Educational Message: A secret is not a secret when more than one person knows about it.]

Airdate: 11/20/04 (NASCAR Ford 300 – Preemption – Feed 3)

Time:

Duration: 30:00

DARCY'S WILD LIFE A CHICK THING (#699003)

Unable to attend a hot party in Malibu, Darcy decides to throw a birthday party for her friend, Kathi. Unfortunately, with Doctor Adams out of town, Lindsay has to stay at the clinic and monitor a customer's order of 200 baby chicks. Since Lindsay can't come to the party, Darcy decides to bring the party to Lindsay. In all the confusion, the chicks escape from their cages. The partygoers are able to round them up, but create a total mess in the process. When Doctor Adams returns early, he's disappointed in Lindsay. After Darcy takes full blame for the fiasco, Doctor Adams realizes that Lindsay can still be trusted with responsibility.

[Educational Message: When you cause big problems for someone else, step up and take responsibility for your actions.]

Airdate: 11/27/04

Time:

Duration: 30:00

KENNY THE SHARK

KENNY THE MOVIE (#565018)

Kenny is insulted when a TV documentary claims that great white sharks are more fearsome than tiger sharks. He enlists Kat's help in making a documentary to prove otherwise. They try to film demonstrations of Kenny's keen sense of smell, swimming speed, leaping ability and voracious appetite, but all end in disaster. Though their documentary is a bust, Kat points out that Kenny is more fun than a great white. Their footage becomes a hit on an America's Funniest Home Videos type of show.

[Educational Message: Don't compare yourself to others; just be the best that you can be.]

GOODBYE OL' CHUM

Kat plans a pool party for her birthday, but fears Kenny will unintentionally scare her friends. He's hurt at being excluded but understands. Unfortunately, he accidentally crashes the party and frightens everyone away. Kat is incensed, and Kenny runs away to join a carnival. Kat tracks him down and convinces him to come back home with her and work it out. Taking a cue from the carnival experience, Kat and Kenny put on a show for her friends, who love it.

[Educational Message: If you have a friend who likes to perform and be outrageous, find the right outlet to display his/her behavior and talent.]

Airdate: 11/27/04

Time:

Duration: 30:00
TUTENSTEIN
FRIENDS (#690014)

Tutenstein starts hanging out with young mischief-makers Buzz and Shakey, who think he's just a cool kid who likes to dress weird. Though Cleo warns Tutenstein to stay away from them, he insists a pharaoh can choose his own friends. But soon even he begins to feel guilty about some of the cruel pranks he and his new buddies are playing. Before he can change his ways, however, the gods notice his troublemaking. When they arrive to confront him, Buzz and Shakey are so scared they blame everything on Tutenstein. The gods put Tutenstein on trial, and his only defense is that he was trying to impress his friends. When Cleo and Luxor, his true friends, come to his defense, the gods go easy on him. They order him to undo the damage he wrought.

[Educational Message: Following blindly behind the wrong crowd of friends will lead you into trouble. Only your true friends will encourage the best in you and stand by you in times of need.]

Airdate: 11/27/04

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS

DYLAN VS. ALEX (#771034)

Sisters Alex, age 12, and Rachel, age 10, face off against brothers Dylan, age 12, and Hayden, age 9. The boys, along with Designer Jordin and Carpenter Ginene, implement a gym theme for the girls' playroom, featuring exercise equipment, an exercise chart, massage chairs, and a real juice bar. Scott and Barte help the girls cater to the boys' interest in James Bond-style spy stories by making their basement over into a hitech "penthouse," distinguished by frosted glass doors silhouetted in spy poses, and a fireplace with a mantle that slides down to reveal a bed.

Airdate: 11/27/04

Time:

Duration: 30:00 ENDURANCE

FROM 20 TO 12 (#838041)

This episode recaps the first days of the competition, including: the arrival of the contestants; the elimination of the first six players; the return of the eliminated players for another chance to compete; the selection of Tom and Venetta as the Brown team; the Purple team's victory in the "Ring of Fire" contest; the Yellow team's win of the Temple mission, despite the disadvantage of the samadhi; Blue losing at Temple and leaving their pyramid piece to the Orange team, which wins the next Temple mission; Yellow's win at Temple over Green, who put Yellow in the lead by leaving them their pyramid pieces; Yellow's win of yet another Temple mission, which earns them the right to divide the teams into two superteams for the next challenge.

[Educational Message: Many factors—luck, skill, strength, tenacity, strategy, insight and cooperation—have to come together in order to succeed in challenges that are a metaphor for life.]

Airdate: 11/27/04

Time:

Duration: 30:00

STRANGE DAYS AT BLAKE HOLSEY HIGH

NANOTECHNOLOGY (#1032)

In the lab, a video camera, laptop computer and cell phone mysteriously shrink down to microscopic size. Josie suggests they follow Tyler with the camera and discover why he goes to the woods every day at the same time. But when Josie accidentally swallows the tiny camera, it gets lodged in one of her lungs. The others, watching on a monitor, realize the camera will soon return to full size, endangering Josie. Lucas theorizes that a sound wave device can be used to destroy the camera. Meanwhile, Josie invites Tyler to join the Science Club in hopes of learning his secret. She follows him to the woods, unaware of the danger posed by the camera. The others find her, but since the sound wave device isn't portable, they take advantage of her allergies and make her sneeze to expel the camera just in time.

[Educational Message: Using deception to get what you want will backfire in the end when your true intentions are exposed.]

Airdate: 11/27/04

Time:

Duration: 30:00

DARCY'S WILD LIFE

STRANGE CRITTERS (#699004)

Lane, a goofy local kid, develops a crush on Darcy. He brings a seemingly endless number of pets to the clinic, even though there's nothing wrong with them, just so he can spend time with the object of his affection. Darcy is less than impressed by Lane's efforts to woo her, including his celebrity impressions and love poems. But rather than tell him how she feels, Darcy tries to repel him by acting gross. Eventually, Lindsay gets fed up with Darcy's tactics and tells Lane the truth. He's hurt, but gets over it when he meets R. J., a fellow animal lover who has been given a makeover by Darcy.

[Educational Message: When you're being offered a relationship that you don't want, tactfully tell the person the truth considering that his/her feelings may be hurt in the process.]

Airdate: 12/4/04

Time:

Duration: 30:00

KENNY THE SHARK

SHARK SHRUNK (#565019)

After Kenny eats the family dinner, Kat's parents urge her to find out why Kenny does such things. Kat decides Kenny needs therapy, so she analyzes him herself, leading him to dredge up some painful childhood memories. Kenny misunderstands Kat's half-baked diagnosis and starts to believe no one likes him. His ill-advised attempts to be more likable completely backfire. Kat realizes it's her fault and apologizes to Kenny.

[Educational Message: Let people be who they are and don't misdirect them because you think you know everything.]

KENNY THE STAR

Kat wants Kenny to appear as a shark in her school play, "Maneater: The Musical." Kenny wins the part, but he suffers from extreme stage fright. On opening night, he forces himself to go on, and the performance goes better than he expected. Kenny immediately becomes an over-confident prima donna. But when he gets a whiff of the refreshment table, he storms through the audience to get it. Surprisingly, the director loves the realism of Kenny's performance and the acclaim goes to Kenny's head. [Educational Message: Don't let the road blocks set up by others cause you to back down from something you enjoy. Have confidence in your ability and follow through.]

Airdate: 12/4/04

Time:

Duration: 30:00
TUTENSTEIN

GREEN-EYED MUMMY (#690015)

Tutenstein is jealous when he learns that Cleo has been spending time helping Dr. Vanderwheel prepare a Siberian woolly mammoth exhibit for the museum. To make matters worse, the exhibit becomes more popular than Tutenstein's own. After hours, Tutenstein vindictively sends the mammoth to the underworld. When word gets out, a reporter accuses Bedwetty of stealing the mammoth because he's jealous of Vanderwheel. Tutenstein, Cleo and Luxor go to the underworld to fetch the mammoth. They find two demons fighting over it but Tutenstein is able to outwit them. Even after the mammoth is returned safely to the museum, however, the reporter thinks the whole affair was a hoax orchestrated by Bedwetty. In light of all the trouble, Tutenstein vows to never again let his jealousy get the best of him.

[Educational Message: Don't allow jealousy to drive you to take inappropriate actions.]

Airdate: 12/4/04

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS

MARTY VS. KIMBERLY (#771029)

Best friends Kimberly, age 9, and Prutha, age 10, trade spaces with cousins Marty, age 8, and Patrick, age 12. With a painting assist from the Labor Savers, the boys come up with a classroom motif for Kimberly's playroom. Designer Scott and special guest Carpenter Carter (from the original Trading Spaces) help the boys realize their plan, with book-shaped desks, hand chairs, a colorful bulletin board, and a dry erase board that doubles as a screen for an overhead projector. The girls base their redesign of Marty's room on his lawn-mowing business. Designer Jordin and Carpenter Barte help make a lawn mower-shaped trundle bed for Marty and his brother, paint the walls with friendly neighborhood scenes, put down a fake grass carpet, and camouflage the dressers to look like hedges. The girls also make business cards for Marty and give him custom-made shirts that sport his mowing company's logo.

Airdate: 12/4/04

Time

Duration: 30:00 ENDURANCE

BAMBOO JUNGLE (#838042)

The Yellow team, as victors of the previous Temple mission, divides the camp into two super-teams that will face off in the next Temple mission. It's an obstacle course called "The Bamboo Jungle," in which the super-team members are tied together and follow their leader through the challenging course. Yellow's strategy of teaming up with the strong Purple and Gray teams pays off. Under the leadership of Chris, they are first to complete the mission. They decide to send the Red and Brown teams to the Temple of Fate. Brown wins and Red goes home.

[Educational Message: A strong leader will lead his team to victory.]

Airdate: 12/4/04

Time:

Duration: 30:00

STRANGE DAYS AT BLAKE HOLSEY HIGH

<u>VISION</u> (#1033)

Determined to break his losing streak at the card game Hearts, Lucas designs a pair of glasses that give him x-ray vision. The glasses enable him to cheat and win, but he also sees an opportunity to get a peek inside Victor's office, where he believes he'll find the stolen Chi ball. If so, he'll finally be able to confirm his suspicions about Vaughn and discredit him. But before he can carry out the plan, his invention causes an unfortunate side effect - he seems to be going blind. Lucas finally admits his deception to the others and apologizes to them, Vaughn included.

[Educational Message: If you find that you are constantly losing in a game, walk away graciously instead of cheating to win.]

Airdate: 12/4/04

Time:

Duration: 30:00

DARCY'S WILD LIFE

FAN 3'S COMPANY (#699007)

Darcy enlists Lindsay and Kathi to prepare a historical skit for the upcoming Founder's Day picnic. But when she learns that her rap star friend, Fan 3, is coming for a visit, she loses interest in the skit. In fact, after Fan 3's visit is moved to the day of the picnic, Darcy drops out completely and gives her role to Kathi. Kathi pretends not to be disappointed, but Lindsay tells Darcy the truth. When Fan 3 learns that Darcy is letting her friends down, she insists that Darcy go through with the skit. Fan 3 tags along to the picnic and performs a number.

[Educational Message: When you find yourself in a situation where your commitments overlap, try to honor your first commitment; if not, try to find a solution that works for both parties so you aren't rude or disappointing to anyone.]

Airdate: 12/11/04

Time:

Duration: 30:00

KENNY THE SHARK

OCEAN'S THREE (#565020)

Kenny visits his girlfriend, Elly, at the zoo aquarium and learns that the owner, Burton Plushtoy, is overcrowding and underfeeding the animals to make room for new exhibits. While Kat organizes a protest, Burton adds Kenny to his collection by threatening to eat Elly. After Kenny complies, however, Burton still plans to make Elly his dinner. Kat and Marty arrive to help, along with a health inspector who shuts down Burton's plans.

[Educational Message: You do have some power to prevent the mistreatment of others.]

ANTIQUES ROADSHARK

Kat needs a new scuba suit, but money is tight. She and Kenny decide to look for old junk to sell on the "Antique Show on the Road" TV program. While there, Kenny secretly eats a number of antiques. When he regurgitates them, Kat sells them to the show for big money, unaware that they belong to others. Kenny is caught eating more antiques and the truth is revealed. Kat returns the money, but she makes a few dollars when the show's host buys her old scuba suit.

[Educational Message: It takes hard work, time and planning if you want to make a lot of money, so don't get involved in "get rich" schemes.]

Airdate: 12/11/04

Time:

Duration: 30:00
TUTENSTEIN

OLD MAN TUT (#690021)

When Tutenstein learns that he's "too young" to attend certain movies and dance clubs, he realizes he will be stuck at age "ten" for eternity. In anger, he breaks his ankh, the Egyptian symbol for long life. He awakens the next morning as a "teenager." Thrilled, he sees grown-up movies, dances at a 17-and-over club, and even takes a chariot from the museum for a joyride. The next time he wakes up, however, he has become a very old man. With Cleo and Luxor, he goes to the underworld for help from Atum, the god of creation. His life force rapidly draining, Tutenstein realizes he didn't appreciate his youth when he had it. When a sudden landslide endangers Cleo and Luxor, Tutenstein risks what's left of his life to save them. The god, impressed that Tutenstein has learned a valuable lesson, grants him another ankh and returns him to normal.

[Educational Message: Don't rush to grow up; appreciate your youth while you have it.]

Airdate: 12/11/04

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS

<u>DANNY VS. JORDYN</u> (#771035)

It's 12-year-old best friends, Jordyn and Lauren, versus 12-year-old Danny and his 13-year-old teammate, Josh. The girls decide on a game room theme for Danny, and Designer Jordin and Carpenter Barte help make it happen by building dice-shaped storage stools, playing card doors, and board game shelves. A checkerboard floor, crossword mural, a real shuffleboard and a personalized "Dannyland" game complete the effect. Scott and Ginene help the boys impose a Mexican theme on Jordyn's large playroom. Mexican tiles, a water fountain, a hammock, a nacho stand, and handmade Day of the Dead dioramas give the room that south-of-the-border feel.

Airdate: 12/11/04

Time:

Duration: 30:00 ENDURANCE PIPELINE (#838043)

The Red team loses at Temple and leaves their Trust piece to the Purple team, putting them in the lead. The next Endurance mission is played for the samadhi, but with a difference. This time, the samadhi offers an advantage, not a disadvantage. The mission involves guiding a ball down a pipeline into a basket. The Gray team wins and keeps the samadhi for itself, giving them a choice of taking all of another team's pyramid pieces or switching partners with any other contestant. They choose to take the Yellow team's pieces. Now Gray is tied for the lead with Purple.

[Educational Message: When you have power, you also have choices.]

Airdate: 12/11/04

Time:

Duration: 30:00

STRANGE DAYS AT BLAKE HOLSEY HIGH

HOLOGRAM (#1034)

Marshall's model rocket passes through a black hole and returns as a strange canister. It slides open revealing a timer device, and then a hologram of the current date - the anniversary of the Pearadyne explosion. A pattern on the device matches the pendant Vaughn's mother wore in Josie's dream. Lucas' long standing distrust for Vaughn is apparent as he doesn't trust him to retrieve the pendant from his father, however, Vaughn comes through. The pendant turns out to be a key to the device, which generates a

hologram of Vaughn's mother. Vowing to return one day with an explanation, she asks Vaughn to put the pendant in the canister, which will return to her when the timer reaches zero. Josie suspects it's some kind of trick, but Vaughn wants to comply. Lucas, seeing how badly Vaughn wants to believe his mother is still alive, puts his personal feelings aside and supports Vaughn.

[Educational Message: People aren't as one-dimensional as they sometimes seem; they are neither all bad nor all good. If given the time, you'll find some level on which to connect.]

Airdate: 12/11/04

Time:

Duration: 30:00

DARCY'S WILD LIFE

OUEEN OF THE RODEO (#699005)

Darcy develops an instant crush on Zack, a boy who's in town to compete in the rodeo. Darcy enters the rodeo, too, hoping to impress Zack, even though she can't ride a horse. Despite pointers from Eli, Darcy just can't get the hang of it, but she blames her poor performance on her horse, Gus. She wants to back out, but the rodeo is already advertising her participation. In desperation, she gets Eli to impersonate her. Seeing how well Gus performs when ridden by Eli, Darcy realizes she's the only one to blame for her lack of riding skills. In the final event, circumstances force her to compete on her own. Afterward, she confesses her deceit to Zack, who suspected all along. He's flattered by the lengths she went to, but feels they wouldn't make a good couple.

[Educational Message: It's best to present yourself in an honest way when trying to establish a relationship. Ultimately, lying will harm the potential for a relationship to develop.]

Airdate: 12/18/04

Time:

Duration: 30:00

KENNY THE SHARK

REGIME CHANGE (#565016)

Kenny's extreme weight gain is putting a strain on the furniture and his health, so Kat puts him on a strict diet and exercise program — one that's impossible for Kenny to adhere to. Kenny's attitude toward it is halfhearted at best. After a number of setbacks, Kenny feels bad for gaining the weight and not trying hard enough to lose it. Kat recognizes it is her fault and apologizes for being such a drill sergeant. Kat develops a more realistic plan, and soon Kenny returns to his normal size.

[Educational Message: To help someone lose weight, encourage them to lose weight gradually by eating moderately portioned meals and exercising regularly rather than going on a crash diet.]

BOY TROUBLE

Kat develops a crush on Brock, the neighborhood paperboy. Jealous of the attention Kat pays Brock, Kenny terrorizes him and scares him away. Kat, thinking Brock is avoiding her, tries to forget about him. Seeing how upset Kat is, Kenny fesses up. Kenny apologizes for letting his jealousy get the best of him. Armed with the truth, she seeks out Brock to explain, but is disappointed to learn that he has a girlfriend. [Educational Message: When a best friend begins to show interest in another person, contain your jealousy because you can end up hurting your friendship.]

Airdate: 12/18/04

Time:

Duration: 30:00

TUTENSTEIN

CLEO'S CATASTROPHE (#690022)

Cleo complains that she hardly ever sees Luxor because Tutenstein keeps him so busy. Tutenstein attempts a spell that will fix the problem, but instead causes Cleo and Luxor to switch bodies. Cleo the cat, meanwhile, gets captured by Animal Control. Tutenstein rescues her and tries to reverse the spell, but succeeds only in taking Cleo's voice away – now she can only "meow." A feline goddess, not knowing about the switch, thinks Tutenstein is taking advantage of Luxor. She takes the cat to paradise, unaware that it's Cleo. When Tutenstein and Luxor come to explain, the goddess reverses the switch, but still insists

that Luxor stay in paradise. Realizing he's been too demanding of Luxor's time, Tutenstien vows to get him back. His attempt fails, but the goddess allows Luxor to make his own choice. Luxor elects to return with his friends.

[Educational Message: Be understanding when your friend wants to make time for other friends.]

Airdate: 12/18/04

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS BRANDON VS. ASHANTI (#771030)

Designer Jordin and Carpenter Ginene help 13-year-old boys Brandon and Gary create a room for 13-year-old Ashanti, who is half African-American and half Puerto Rican. Drawing on her heritage, they use masks, percussion instruments, photomurals, plus artifacts and trinkets from her namesake tribe to personalize a distinctive room for her. Meanwhile, Ashanti and her friend Renae team with Designer Scott and Carpenter Barte to give Brandon's room a big-city feel, complete with a "bridge" bed, subway-tiled walls, a hot dog cart desk, street sign shutters, a cityscape mural, and a walk/don't walk sign.

Airdate: 12/18/04

Time:

Duration: 30:00 **ENDURANCE**

I'M PULLING FOR YOU (#838044)

The next Endurance mission offers the winner both a pyramid piece and the most powerful samadhi to date. Whoever gets it will be incapable of winning the next mission. In this competition, teammates are attached by ropes to a pulley – when one teammate is up, the other is down. They have to place pyramid pieces on a platform 25 feet high. The team wins by being first to stack all their pieces on the platform. They decide to give the dreaded samadhi to the Yellow team, who are informed that they'll have to sit out the next Temple mission entirely.

[Educational Message: When you're part of a team, you have to work together in order to win.]

Airdate: 12/18/04

Time:

Duration: 30:00

STRANGE DAYS AT BLAKE HOLSEY HIGH

TRANSFERENCE (#1027)

While fighting over the Chi Gong ball, Josie and Vaughn somehow inadvertently swap intelligence levels. The normally slow Vaughn is suddenly able to build a cold fusion reactor, which he gives to Victor. The other kids think perhaps the reactor is what's causing Josie's decreased brainpower, but Vaughn won't destroy the device. Only after Lucas and Marshall break into Pearadyne and destroy the reactor does Vaughn realize what harm he may have caused Josie. He helps the guys escape and takes the rap for them. Victor is livid, but Vaughn refuses to repair the reactor out of loyalty to Josie. Nonetheless, Josie's intelligence continues to decline. Vaughn realizes that her decline is related to his newfound genius. Holding the Chi Gong ball, he kisses her, and their minds are returned to normal. He returns the ball to Josie, but Josie's "clone" steals it and returns it to Victor.

[Educational Message: No profit can be truly satisfying if it comes at the expense of another person.]

Airdate: 12/18/04

Time:

Duration: 30:00

DARCY'S WILD LIFE

MY FAIR LINDSAY (#699009)

Darcy notices that Lindsay has a crush on Tyler, a boy who frequents the clinic. Darcy insists on giving her a complete makeover so Tyler will take notice. It works so well, Tyler asks Lindsay out on the spot. Lindsay leaves Darcy in charge of the clinic, and chaos ensues. Soon, Lindsay is regularly ditching work to spend time with Tyler. She becomes more interested in her appearance than her job. But after helping with

the emergency delivery of a calf, Lindsay realizes she hasn't been herself. She tells Tyler, who's relieved because he's always liked her just as she was.

[Educational Message: If you present yourself authentically and continue to pursue those things that make you happy, you will find someone who likes the true you.]

Airdate: 12/25/04

Time:

Duration: 30:00

KENNY THE SHARK

KENNY-NAPPED! (#565017)

Wealthy young Burton Plushtoy III wants Kenny for his exotic pet collection. When Kat refuses Burton's \$50,000 offer, he kidnaps Kenny and puts him in his new state-of-the-art aquarium. Soon, however, Burton grows tired of Kenny's moping and plans to cook him. Meanwhile, Kat is worried sick about Kenny; she knows that something is seriously wrong. She runs into Marty who leads her to Burton's house. Kat, disguised as a reporter, arrives to "interview" Burton about his pets. She finds Kenny just in time to save him from becoming Burton's dinner.

[Educational Message: Be persistent in your search for the truth when you know in your gut that something is wrong. Persistence will produce results.]

KENNY THE DAD

When a baby shark turns up on Kat's doorstep, Kenny bonds with it. Despite Kat's instruction to teach the baby shark the ways of the ocean, Kenny coddles him instead. So, when it's time for the pup to return to the ocean, it's obvious that Kenny hasn't prepared him to be a predator. In fact, the little fellow is even terrorized by seals. Kat and Kenny bring him back home for more appropriate instruction. Finally, his natural instincts kick in and he returns safely to the sea.

[Educational Message: Build upon a person's natural talents in order to help them develop and survive in the world.]

Airdate: 12/25/04

Time:

Duration: 30:00
TUTENSTEIN

GHOSTBUSTED (#690010)

Cleo is livid when Tutenstein cheats at a board game, but he doesn't see the problem. He summons Isis and plays the game with her. When she, too, catches him cheating, she warns him there will be penalties to pay. She sends the ghost of his old friend, Nebka, as a cautionary example of what happens to those who cross her. Nebka shows Tutenstein the past, present and future effects of his cheating, which include banishment by Isis. Shaken, Tutenstein tells Isis he will change. She challenges him to another game. If he wins, he can keep his soul; if he loses, he'll wander forever as a ghost. During the game, Tutenstein sees an opportunity to cheat and win but he chooses to play fair instead. When he loses, Isis reveals that he has passed the real test and sets him free.

[Educational Message: It's better to lose honestly than to cheat your friends. The consequences of cheating can be greater than you can foresee.]

Airdate: 12/25/04

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS CHRISTOPHER VS. MADDIE (#771031)

Fourteen-year-old Maddie and her 8-year-old friend, Gabrielle, switch rooms with 13-year-old Max and his younger brother, Christopher. With help from Designer Scott and Carpenter Ginene, the boys choose a whitewater theme for Maddie's room, featuring a raft-shaped bed, picnic table desk, an oar coat rack, river and forest murals, water-patterned flooring, and a fake campfire. The girls, Designer Jordin and Carpenter Barte reciprocate by making a map room for Christopher, who loves exploring. Maps adorn the walls and window shades, and the ceiling is covered by a representation of the solar system. A geo-chron, an interactive globe and a personal GPS system complete the effect.