

Federal Communications Commission
Washington, DC 20554

Approved by OMB
3060-0754

FCC-398 Children's Television Programming Report

Report reflects information for the filing period ending: 2007-06-30 00:00:00.0 Filed on: 2007-07-09 13:02:49.756

Call Sign	Channel Numbers	Community of License			
KXND	24 (analog) (digital)	City	State	County	ZIP Code
		Minot	ND	Ward	58703
Licensee Name					
Prime Cities Broadcasting Inc.					
Network Affiliation	Nielsen DMA	Licensee World Wide Web Home Page Address (if applicable)			
FOX	Minot-Bismarck-Dickinson				
Facility ID	Previous Call Sign (if applicable)	License Renewal Expiration Date			
82611		2006-04-01 00:00:00.0			

Analog Core Programming

2. State the average number of hours of Core Programming per week broadcast by the station. See 47 C.F.R. §73.671(c). 4.00 hours
3. (a) Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. §73.673? Y
- (b) Identify publishers who were sent information in 3(a).
Winx Club, TV Guide, Tribune Media Services, and FYI TV.

4. Complete the following for each program that you aired during the past three months that meets the definition of Core Programming. Complete chart below for each Core Program.

Title of Analog Core Program #1		Origin	
Sabrina's Secret Life		SYNDICATED	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
M-T 7A (4/2/07-6/26/07)	26	0	
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	8 years	12 years	Y

Describe the educational and informational objective of the program and how it meets the definition of Core Programming

Mission: To support and promote positive social learning by providing engaging models of character development and life skills while entertaining 9 to 12-year-olds. Need: Parents of grade school children (ages 7 - 12 years) consistently identify such characteristics as honesty, perseverance, independence, self-efficacy, respect for diversity, and such life skills as getting along with others, literacy, good study habits, helping, sharing, and general civility as critical to their children's development. Moreover, they as consistently complain about the difficulty of locating television programs that model positive attributes such as these for young viewers. There is little question that children can benefit from such programming. Between the ages of eight and twelve, children's lives change dramatically. The years between the end of grade school and junior high mark a transition from relative dependence to relative independence ? from a world in which most activities still revolve around the immediate family to one marked by growing mobility and contact with new people, new situations, new ideas. During these years, children face the task of figuring out how to

continue to relate and interact in the family at the same time they begin to establish independence and to explore new information and respond to new demands from "outside" the family. This is not an easy task. New situations confronting children as they approach junior high school create a good deal of uncertainty. These "tweens" begin to experience a pull between the world of "my family" and the world of "me and my friends." They explore how to function as independent beings at almost the same moment their concern with the opinions and evaluations of others " particularly other kids " begins to grow. Small wonder that many find the world a scary place. Small wonder that so many parents and teachers bemoan the dearth of models and "scripts" that can help show children how to get along with others, develop self-reliance and good character, establish individuality and fit in at the same time. Small wonder parents call for more television programming portraying the kinds of values and behaviors that help promote children's successful navigation of these critical years. Concept: Sabrina at fourteen?half mortal, half witch, struggling to master both roles as she enters the confusing world of junior high school. Sabrina's lessons in how to be a good witch are demanding, but no more so than what she must learn in order to be a good human. Witching lessons in levitation, incantation, and prestidigitation are tough, but learning such human attributes as loyalty, honesty, self-efficacy, tolerance, perseverance, independence these are true challenges. Each week, as Sabrina confronts her two sides, she discovers that the magic of becoming human is even more demanding and more powerful than the magic of the Netherworld. Approach: Mix one fourteen-year-old witch in the making, one centuries old wizard trapped in the edgy persona of an urbane black cat, and two 400-year-old Netherworld aunts in the bodies of young adults. Add one junior high populated by a nasty full blooded witch named Cassandra, a dream-boat called Harvey, a best friend and confidant named Maritza, and assorted teachers, coaches, classmates, and hangers-on. Blend in some homework assignments, drama tryouts, cookie-selling competitions, and assorted junior high school catastrophes. Then and add an occasional warlock, dragon, bogeyman, or Attila the Hun. If you think newts and lizard tails make a potent potion, wait until you see the wild, wacky and wonderful prosocial lessons that bubble up from this brew! Sabrina is fourteen years old, half mortal, half witch, and in love with life. She approaches school, friendship, and growing up with enthusiasm. No challenge is too big, but life can sometimes be terribly confusing. As she struggles to understand and master her human side, Sabrina provides an excellent role-model for the nine to twelve year old audience. She is young, enthusiastic, cool (what half witch wouldn't be), and faces many of the same kinds of issues and problems that most contemporary tweens encounters. And she deals with these issues and problems in concrete ways that are relevant to the lives to today's kids. Sabrina is positive, self-reliant, competent?and open to new ideas. She listens, learns from her mistakes, and does what is necessary to reinforce the lesson for others. With the help, guidance, and explicit comments of Salem (an ancient wizard turned into a sardonic but insightful cat) and Hilda and Zelda (four-hundred-year-old, "aunts" assigned to help Sabrina become a fully functioning witch), both Sabrina and the viewing audience confront engage important information about what it takes to become a positive human being. Attractive characters; entertaining story lines that mirror the kinds of issues and situations that concern children in middle childhood; and stories that examine those issues in concrete, explicit terms that children can understand all these make Sabrina's Secret Life a prime example of the power of combining entertainment and education.

Title of Analog Core Program #2		Origin	
Inspector Gadget's Field Trip		SYNDICATED	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
W-TH 7A (4/3/07-6/28/07)	26	0	
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	8 years	11 years	Y
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
Inspector Gadget's Field Trip produced in cooperation with the National Education Association (NEA), exposes young viewers to some of the most interesting geographical and historical sights in the world. It is designed not only to teach about the larger world in which today's kids live, but more important, it is designed to engage their interest and stimulate their desire to learn more. By exposing young kids to the colorful facts, quirks, and interesting legends and lore associated with the places they visit, each episode is designed to spark viewers' imagination-to excite them with the idea of finding out more about their world. In short, the goal of Inspector Gadget's Field Trip is not only to teach kids about distant places, but to promote the belief that knowing about our complex world is both interesting and fun.			

Title of Analog Core Program #3	Origin
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Archie's Weird Mysteries		SYNDICATED	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
F 7A (4/6/07-6/29/07)	13	0	
Length of Program 30 minutes	Age of Target Audience		E/I Symbol Used As Required Y
	From 8 years	To 11 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>Each week Archie and the gang negotiate their way through yet another "weird mystery." They encounter many of the same problems and issues confronting today's pre-teens: how to get along with others; how to build and maintain self-confidence; what kinds of values and behaviors lead to both self-respect and respect from others. Because Archie, Jughead, Betty, Veronica, and their classmates are engaging characters with whom young viewers easily identify, they serve as excellent role models. As they deal with such pro-social issues as honesty, perseverance, dependability diversity, self-reliance, and self-respect, their struggles and what they finally learn provide young viewers with the kinds of "life lessons" that study after study indicates parents and teachers value.</p>			

Title of Analog Core Program #4		Origin	
Eyewitness Kids News		SYNDICATED	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
F 730A (4/6/07-6/29/07)	13	0	
Length of Program 30 minutes	Age of Target Audience		E/I Symbol Used As Required Y
	From 13 years	To 16 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>The mission of Eyewitness Kids News is to produce a weekly news program that provides information and news to kids in a manner that is educational as well as highly entertaining. The target audience for the program is 13 to 16 year olds. It is designed to appeal to the audience on its own level. The focus of the program is young people, always letting them tell their stories in their own words. The large, diverse news anchor team is unique in television and has great appeal on kids who identify and emulate them. This program serves the audience in a way that makes a real difference in their lives. It inserts the clear voice of the kid into the adult-dominated media and provides a unique perspective to the news that is not currently available on network television. This is a unique way of doing business in the crowded world of television news. There is no current news programming that features actual kids reporting to other kids on television. There have been shows by adults working with kids but none that a young audience can literally identify with. TKN is filling that void and has captured the imagination of America, becoming the first program in history targeting the next generation of news viewers.</p>			

Title of Analog Core Program #5		Origin	
WINX CLUB		NETWORK	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
SA 7A (4/7/07-6/30/07)	13	0	
Length of Program 30 minutes	Age of Target Audience		E/I Symbol Used As Required Y
	From 6 years	To 11 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>"WINX CLUB" utilizes fairy castles, magical caverns and timeless villages as a backdrop for coming-of-age lessons, group problem-solving, cooperative investigations and the important social and emotional learning opportunities that children need to develop the valuable</p>			

emotional competencies of resilience, empathy and self-confidence. In each episode, as a conflict arises, the fairies pool their unique capabilities to find a solution comprised of the sum total of their special talents. Life scenarios that commonly worry children, from feeling vulnerable and powerless to being lost or separated from loved ones, are enacted throughout the series and a variety of practical behavioral solutions are presented. "WINX CLUB" promotes the development of social skills, with actions such as speaking kindly to others, doing good for one's community, and managing anger appropriately, integrated into the show's humor. These social competencies are now considered legitimate and necessary objectives of school curricula. The program will be regularly scheduled and air between the hours of 7:00am and 10:00 pm. The program is 30 minutes in length, and will be identified as an educational and informational show, targeted to 6 - 11 year olds, at the beginning and through each broadcast and in listings provided to publishers of program guides.

Title of Analog Core Program #6		Origin	
This Week In Baseball		NETWORK	
Regular Schedule	Total Times Aired at Regularly Scheduled Time	Number of Pre-emptions	
SA 11A (4/7/07-6/30/07)	13	0	
Length of Program	Age of Target Audience		E/I Symbol Used As Required
	From	To	
30 minutes	13 years	16 years	Y
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>"This Week In Baseball" highlights the pro-social on-and-off the field activities of MLBs leading players and coaches. Working with the National Association for Sport and Physical Education (NASPE), "This Week In Baseball seeks to provide today's youth with educational messages that can have an impact on development of positive lifestyle behaviors. The program portrays the positive outcomes that result from dedication, hard work, self-discipline, teamwork, practice and personal responsibilities. The program also relates the achievements and experiences of baseball players to potential achievements in life. The program is regularly scheduled and airs between the hours of 7:00 am and 10:00 pm. The program is 30 minutes in length, and is identified as an educational and informational show, targeted to teens (13-16 year olds), at the beginning and through each broadcast and in listings provided to publishers of program guides.</p>			

Non-Core Educational and Informational Programming

5. Complete the following for each program that you aired during the past three months that is specifically designed to meet the educational and informational needs of children ages 16 and under, but does not meet one or more elements of the definition of Core Programming. See 47 C.F.R. §73.671. Complete chart below for each additional such educational and informational program.

[There are no analog non-core program reports.]

Sponsored Core Programming

6. List Core Programs, if any, aired by other analog stations that are sponsored by the Licensee and that meet the criteria set forth in 47 C.F.R. §73.671. Also indicate whether the amount of total Core Programming broadcast by another station increased.

[There are no analog sponsored core program broadcast reports.]

[There are no analog sponsored core program detail reports.]

Digital Core Programming

7. (a) State the average number of hours of Core Programming per week broadcast by the station on its main program stream.

(b) Did the Licensee broadcast on its main digital program stream the same Children's Core Programming provided on its analog channel?

(c) If Yes to 7(b), the Licensee certifies that the representations and children's program information provided with respect to its analog channel apply equally with respect to its main digital

program stream.

If No to 7(c), submit as an Exhibit a Statement of Explanation.

- 8. (a) State the average number of hours per week of free over-the-air digital video programming broadcast by the station on other than its main program stream.
- (b) State the average number of hours per week of Core Programming broadcast by the station on other than its main program stream. See 47 C.F.R. §73.671.
- 9. (a) Does the Licensee provide information identifying each Core Program aired on its station, including an indication of the target child audience, to publishers of program guides as required by 47 C.F.R. §73.673?
- (b) Identify publishers who were sent information in 9(a).
- 10. Complete the following for each program that you aired during the past three months that meets the definition of Core Programming. Complete chart below for each Core Program.

[There are no digital core program reports.]

- 11. (a) Does the Licensee certify that at least 50% of the Core Programming counted toward meeting the additional programming guideline (applied to free video programming aired on other than the main program stream) did not consist of program episodes that had already aired within the previous seven days either on the station's main program stream or on another of the station's free digital program streams?
- (b) If No, submit as an Exhibit a Statement of Explanation setting forth the number of repeats in excess of the repeat limit and the times and dates the episodes involved were aired.

Non-Core Educational and Informational Programming

- 12. Complete the following for each program that you aired during the past three months that is specifically designed to meet the educational and informational needs of children ages 16 and under, but does not meet one or more elements of the definition of Core Programming. See 47 C.F.R. §73.671. Complete chart below for each additional such educational and information program.

[There are no digital non-core program reports.]

Sponsored Core Programming

- 13. List Core Programs, if any, aired by other stations that are sponsored by the Licensee and that meet the criteria set forth in 47 C.F.R. §73.671. Also indicate whether the amount of total Core Programming broadcast by another station increased.

[There are no digital sponsored core program broadcast reports.]

[There are no digital sponsored core program detail reports.]

Other Matters

- 14. Complete the following for each analog and digital program that you plan to air for the next quarter that meets the definition of Core Programming. Complete chart below for each Core Program, identifying whether it is to be broadcast on the station's analog or digital channel or both channels.

Title of Planned Core Program #1		Origin	
Sabrina's Secret Life		SYNDICATED	
Regular Schedule		Total Times to be Aired	
M-T 7A (7/2/07-8/28/07)		18	
Length of Program	Age of Target Audience		
	From	To	
30 minutes	8 years	12 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>Mission: To support and promote positive social learning by providing engaging models of character development and life skills while entertaining 9 to 12-year-olds. Need: Parents of grade school children (ages 7 - 12 years) consistently identify such characteristics as honesty, perseverance, independence, self-efficacy, respect for diversity, and such life skills as getting along with others, literacy, good study habits, helping, sharing, and general civility as critical to their children's development. Moreover, they as consistently complain about the difficulty of locating television programs that model positive attributes such as these for young viewers. There is little question that children can benefit from such</p>			

programming. Between the ages of eight and twelve, children's lives change dramatically. The years between the end of grade school and junior high mark a transition from relative dependence to relative independence ? from a world in which most activities still revolve around the immediate family to one marked by growing mobility and contact with new people, new situations, new ideas. During these years, children face the task of figuring out how to continue to relate and interact in the family at the same time they begin to establish independence and to explore new information and respond to new demands from "outside" the family. This is not an easy task. New situations confronting children as they approach junior high school create a good deal of uncertainty. These "tweens" begin to experience a pull between the world of "my family" and the world of "me and my friends." They explore how to function as independent beings at almost the same moment their concern with the opinions and evaluations of others " particularly other kids " begins to grow. Small wonder that many find the world a scary place. Small wonder that so many parents and teachers bemoan the dearth of models and "scripts" that can help show children how to get along with others, develop self-reliance and good character, establish individuality and fit in at the same time. Small wonder parents call for more television programming portraying the kinds of values and behaviors that help promote children's successful navigation of these critical years. Concept: Sabrina at fourteen?half mortal, half witch, struggling to master both roles as she enters the confusing world of junior high school. Sabrina's lessons in how to be a good witch are demanding, but no more so than what she must learn in order to be a good human. Witching lessons in levitation, incantation, and prestidigitation are tough, but learning such human attributes as loyalty, honesty, self-efficacy, tolerance, perseverance, independence these are true challenges. Each week, as Sabrina confronts her two sides, she discovers that the magic of becoming human is even more demanding and more powerful than the magic of the Netherworld. Approach: Mix one fourteen-year-old witch in the making, one centuries old wizard trapped in the edgy persona of an urbane black cat, and two 400-year-old Netherworld aunts in the bodies of young adults. Add one junior high populated by a nasty full blooded witch named Cassandra, a dream-boat called Harvey, a best friend and confidant named Maritza, and assorted teachers, coaches, classmates, and hangers-on. Blend in some homework assignments, drama tryouts, cookie-selling competitions, and assorted junior high school catastrophes. Then and add an occasional warlock, dragon, bogeyman, or Attila the Hun. If you think newts and lizard tails make a potent potion, wait until you see the wild, wacky and wonderful prosocial lessons that bubble up from this brew! Sabrina is fourteen years old, half mortal, half witch, and in love with life. She approaches school, friendship, and growing up with enthusiasm. No challenge is too big, but life can sometimes be terribly confusing. As she struggles to understand and master her human side, Sabrina provides an excellent role-model for the nine to twelve year old audience. She is young, enthusiastic, cool (what half witch wouldn't be), and faces many of the same kinds of issues and problems that most contemporary tweens encounters. And she deals with these issues and problems in concrete ways that are relevant to the lives to today's kids. Sabrina is positive, self-reliant, competent?and open to new ideas. She listens, learns from her mistakes, and does what is necessary to reinforce the lesson for others. With the help, guidance, and explicit comments of Salem (an ancient wizard turned into a sardonic but insightful cat) and Hilda and Zelda (four-hundred-year-old, "aunts" assigned to help Sabrina become a fully functioning witch), both Sabrina and the viewing audience confront engage important information about what it takes to become a positive human being. Attractive characters; entertaining story lines that mirror the kinds of issues and situations that concern children in middle childhood; and stories that examine those issues in concrete, explicit terms that children can understand all these make Sabrina's Secret Life a prime example of the power of combining entertainment and education.

Title of Planned Core Program #2		Origin	
Inspector Gadget's Field Trip		SYNDICATED	
Regular Schedule		Total Times to be Aired	
W-TH 7A (7/4/07-8/30/07)		18	
Length of Program	Age of Target Audience		
	From	To	
30 minutes	8 years	11 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
Inspector Gadget's Field Trip produced in cooperation with the National Education Association (NEA), exposes young viewers to some of the most interesting geographical and historical sights in the world. It is designed not only to teach about the larger world in which today's kids live, but more important, it is designed to engage their interest and stimulate their desire to learn more. By exposing young kids to the colorful facts, quirks, and interesting legends and lore associated with the places they visit, each episode is designed to spark viewers' imagination-to excite them with the idea of finding out more about their world. In short, the			

goal of Inspector Gadget's Field Trip in not only to teach kids about distant places, but to promote the belief that knowing about our complex world is both interesting and fun.

Title of Planned Core Program #3		Origin	
Archie's Weird Mysteries		SYNDICATED	
Regular Schedule		Total Times to be Aired	
F 7A (7/6/07-8/31/07)		9	
Length of Program	Age of Target Audience		
	From	To	
30 minutes	8 years	11 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>Each week Archie and the gang negotiate their way through yet another "weird mystery." They encounter many of the same problems and issues confronting today's pre-teens: how to get along with others; how to build and maintain self-confidence; what kinds of values and behaviors lead to both self-respect and respect from others. Because Archie, Jughead, Betty, Veronica, and their classmates are engaging characters with whom young viewers easily identify, they serve as excellent role models. As they deal with such pro-social issues as honesty, perseverance, dependability diversity, self-reliance, and self-respect, their struggles and what they finally learn provide young viewers with the kinds of "life lessons" that study after study indicates parents and teachers value.</p>			

Title of Planned Core Program #4		Origin	
Eyewitness Kids News		SYNDICATED	
Regular Schedule		Total Times to be Aired	
F 730A (7/6/07-9/28/07)		13	
Length of Program	Age of Target Audience		
	From	To	
30 minutes	13 years	16 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
<p>The mission of Eyewitness Kids News is to produce a weekly news program that provides information and news to kids in a manner that is educational as well as highly entertaining. The target audience for the program is 13 to 16 year olds. It is designed to appeal to the audience on its own level. The focus of the program is young people, always letting them tell their stories in their own words. The large, diverse news anchor team is unique in television and has great appeal on kids who identify and emulate them. This program serves the audience in a way that makes a real difference in their lives. It inserts the clear voice of the kid into the adult-dominated media and provides a unique perspective to the news that is not currently available on network television. This is a unique way of doing business in the crowded world of television news. There is no current news programming that features actual kids reporting to other kids on television. There have been shows by adults working with kids but none that a young audience can literally identify with. TKN is filling that void and has captured the imagination of America, becoming the first program in history targeting the next generation of news viewers.</p>			

Title of Planned Core Program #5		Origin	
WINK CLUB		NETWORK	
Regular Schedule		Total Times to be Aired	
SA 7A (7/7/07-9/29/07)		13	
Length of Program	Age of Target Audience		
	From	To	
30 minutes	6 years	11 years	

Describe the educational and informational objective of the program and how it meets the definition of Core Programming

"WINX CLUB" utilizes fairy castles, magical caverns and timeless villages as a backdrop for coming-of-age lessons, group problem-solving, cooperative investigations and the important social and emotional learning opportunities that children need to develop the valuable emotional competencies of resilience, empathy and self-confidence. In each episode, as a conflict arises, the fairies pool their unique capabilities to find a solution comprised of the sum total of their special talents. Life scenarios that commonly worry children, from feeling vulnerable and powerless to being lost or separated from loved ones, are enacted throughout the series and a variety of practical behavioral solutions are presented. "WINX CLUB" promotes the development of social skills, with actions such as speaking kindly to others, doing good for one's community, and managing anger appropriately, integrated into the show's humor. These social competencies are now considered legitimate and necessary objectives of school curricula. The program will be regularly scheduled and air between the hours of 7:00am and 10:00 pm. The program is 30 minutes in length, and will be identified as an educational and informational show, targeted to 6 - 11 year olds, at the beginning and through each broadcast and in listings provided to publishers of program guides.

Title of Planned Core Program #6		Origin	
This Week In Baseball		NETWORK	
Regular Schedule		Total Times to be Aired	
SA 11A (7/7/07-9/29/07)		13	
Length of Program	Age of Target Audience		
	From	To	
30 minutes	13 years	16 years	

Describe the educational and informational objective of the program and how it meets the definition of Core Programming

"This Week In Baseball" highlights the pro-social on-and-off the field activities of MLBs leading players and coaches. Working with the National Association for Sport and Physical Education (NASPE), "This Week In Baseball" seeks to provide today's youth with educational messages that can have an impact on development of positive lifestyle behaviors. The program portrays the positive outcomes that result from dedication, hard work, self-discipline, teamwork, practice and personal responsibilities. The program also relates the achievements and experiences of baseball players to potential achievements in life. The program is regularly scheduled and airs between the hours of 7:00 am and 10:00 pm. The program is 30 minutes in length, and is identified as an educational and informational show, targeted to teens (13-16 year olds), at the beginning and through each broadcast and in listings provided to publishers of program guides.

Title of Planned Core Program #7		Origin	
Kids Guides		SYNDICATED	
Regular Schedule		Total Times to be Aired	
M 7A (9/3/07-9/24/07)		4	
Length of Program	Age of Target Audience		
	From	To	
30 minutes	8 years	12 years	

Describe the educational and informational objective of the program and how it meets the definition of Core Programming

Kid Guides is series "for" kids "by" kids. This award-winning, action packed series takes kids behind the scenes of some of the top zoo, aquariums, museums, and other destinations in the world. Our kid guides learn about the workings of the locations as well as the science behind what it takes to run the places. Whether it is learning about how to care for a white tiger, how to be a zoo keeper, how to handle snakes, or how to take underwater pictures, our hosts dive right in. Specific educational segments also enhance the learning opportunities. Our Book Corner discusses books that are relevant to what we saw at the week's location. Explorer's Corner covers a wide variety of educational topics that fascinate children. Our Animal Star segment highlights a particular animal that may be overlooked, but presents a variety of educational experiences.

Title of Planned Core Program #8		Origin	
Real Life 101		SYNDICATED	
Regular Schedule		Total Times to be Aired	
T 7A (9/4/2007-9/25/2007)		4	
Length of Program	Age of Target Audience		
	From	To	
30 minutes	13 years	16 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
Real Life 101 presents real people pursuing real jobs and careers in an educational and informational format designed to help its viewers make important decisions about preparing for the future. The careers and people featured are carefully selected in order to present vivid impressions that can be used by the series young audience.			

Title of Planned Core Program #9		Origin	
Dogtales		SYNDICATED	
Regular Schedule		Total Times to be Aired	
TH 7A (9/6/2007-9/27/2007)		4	
Length of Program	Age of Target Audience		
	From	To	
30 minutes	13 years	16 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
"Dog Tales" serves the educational and informational needs of children 13-16 years of age with its program content, including dog safety and care tips, as well as lessons on the responsibility of owning a dog. The show also provides informative segments on various dog breeds and showcases various veterinary experts explaining different issues affecting canines. The weekly series also includes recommended reading lists about dogs, and promotes children's writing and creative skills with essay and art contests.			

Title of Planned Core Program #10		Origin	
Missing		SYNDICATED	
Regular Schedule		Total Times to be Aired	
F 7A (9/7/2007-9/28/2007)		4	
Length of Program	Age of Target Audience		
	From	To	
30 minutes	13 years	16 years	
Describe the educational and informational objective of the program and how it meets the definition of Core Programming			
"Missing" serves the educational and informational needs of children 13 to 16 years of age with its program content, including safety tips and real life stories using various resources to help find missing people. The show is also a public service to communities across the United States.			

15. Does the Licensee publicize the existence and location of the station's Children's Television Programming Reports (FCC 398) as required by 47 C.F.R. §73.3526(e)(11)(iii)?

Y

16. Identify the licensee's children's programming liaison.

Name	Telephone Number
Jessie Wald	701-355-0026

Address		E-mail Address
3130 E. Broadway Ave.		jwald@fox26.tv
City	State	ZIP Code
Bismarck	ND	58501

17. Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Television Act (or use this space for supplemental explanations). This may include information on any other non-core educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. §73.671, NOTES 2 and 3.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. CODE, TITLE 18, SECTION 1001), AND/OR REVOCATION OF ANY STATION LICENSE OR CONSTRUCTION PERMIT (U.S. CODE, TITLE 47, SECTION 312(a)(1)), AND/OR FORFEITURE (U.S. CODE, TITLE 47, SECTION 503).

I certify that the statements in this application are true, complete, and correct to the best of my knowledge and belief, and are made in good faith.

Name of Licensee	Signature
Prime Cities Broadcasting, Inc.	
Date	
7/09/2007	