

Airdate: 1/30/2016

Time:

Duration: 30:00

## **LAZYTOWN**

### **PURPLE PANTHER PART 1 [ELZT302DR1H]**

Stephanie and Ziggy are inspired by a book of museums to make their own museum of Lazy Town. While everyone happily finds items for the museum, Stingy is annoyed by the plans; he only wants incredibly valuable items for the museum. Stingy sneaks away to get the town clock for the museum but gets into trouble. When Sportacus saves him, Stingy begs for his magic crystal. He promises there will be no emergency in Lazy Town while the crystal is on loan to the museum. The opening of the museum is very successful and the kids see how reading about something led to a group project with great historical value for Lazy Town. The museum opening also set the stage for a mystery that will take some time to resolve. (To be continued in a subsequent episode).

**[Educational Message: Books are an outstanding source of inspiration for projects that you and your friends can create in your own community.]**

Airdate: 2/06/2016

Time:

Duration: 30:00

## **FLOOGALS**

### **PROJECT MIRROR [EFGL110DH]**

The Floogals are having an adventure in the bathroom when they notice other Floogals in the bathroom. When Fleeter tries to talk to them, he is offended that one of them is copying everything he does. The Floogals hypothesize that these are clones of Floogals, as real Floogals would not be that rude. They are interrupted when Mom Hooman comes in and starts her bath. She drops her compact mirror through which Flo can see Girl Hooman's room, even though they are in the bathroom. She observes that it is hard like glass and she questions how she can see Mom Hooman. The Floogals conclude that it isn't clones they are seeing, it is their reflection on the painted glass surface.

**[Educational Message: A mirror is a piece of glass that is flat and shiny and shows you what is in front of it. The reflective surface is a result of the silver paint on the back of the glass and the mirror fogs up in the bathroom due to the steam from a hot bath or shower.]**

### **PROJECT BANANA [EFGL110DH]**

The Floogals overhear Mom Hooman say that bananas are a great source of energy and they wonder if they could use the bananas to power one of their machines. They decide to find out how this energy source works. The Floogals hypothesize that the bananas are batteries or rocket packs but, while trying to transport the bananas upstairs, Boomer overhears Girl Hooman say that the bananas are a fruit. Boomer tastes the banana and observes that it is soft, sweet and delicious. He also found that the banana peel is quite slippery. He is excited to share his findings with the other Floogals. They all enjoy eating the delicious banana.

**[Educational Message: Bananas are a soft, sweet fruit; the peels are yellow and slippery. You can get long-lasting energy by eating what is inside the banana skin.]**

Airdate: 2/06/2016

Time:

Duration: 30:00

## **NINA'S WORLD**

### **NINA FLIES A KITE [ENNW106DH]**

Nina and Carlos are making a kite for the Kite Festival. It's a butterfly kite, even though Carlos wanted to make a dragon kite. Before heading out to find Carlos, Nina does the Butterfly Stretch with Abuelita. Nina notices Carlos flying the kite without her and gets upset. As they fight over the kite string, the kite comes crashing to the ground, and they're sure it can't be fixed. Abuelita encourages them not to give up. They go to the Everything Store to ask Skye to help them make another. In gathering the needed supplies, Nina finds stickers that look like dragon scales. Carlos finds "antennas" for the butterfly kite. The kids decide to make a dragonfly kite instead. They work cooperatively and have a great day sharing the flight duties as The Extreme Dragonfly Team. **[Educational Message: Teamwork and compromise are important when you want to make something amazing with a friend.]**

### **NINA'S FIRST SLEEPOVER [ENNW106DH]**

Nina is preparing her room for her first sleepover guest. Chelsea is due anytime and she's so excited. Nina has lots of fun plans, but Chelsea wants to do other things. Nina has to compromise on many things attempting to embody the "mi casa es su casa" (my home is your home) principle Abuelita taught her. Chelsea doesn't like her lunch, tosses her pillows around, jumps up and down on Nina's bed, and she rearranges Nina's room. The girls argue and Chelsea goes home. Nina feels bad about their argument and goes to find Chelsea to ask her to return. They talk about how different it is to be in someone else's home and to entertain a guest. The girls figure out how to adapt to the new experience and wind up having a great day.

**[Educational Message: You and your friends can find creative ways to have fun together despite your differences.]**

Airdate: 2/06/2016

Time:

Duration: 30:00

### **RUFF-RUFF, TWEET AND DAVE**

#### **A GARDENING ADVENTURE [ERTDR106DH]**

Ruff-Ruff, Tweet and Dave find out that they are going on a garden adventure. When they arrive at Hatty's garden, they are all impressed by how amazing it is. They decide to plant some seeds. Ruff-Ruff, Tweet and Dave discover they need to plant the seeds in soil in order for them to grow, since it has food for the plants. Ruff-Ruff decides to plant his in the shade, Tweet plants hers in the sun, and Dave plants his under a rock. Hatty teaches them that Tweet's idea is best, since plants need sunlight to grow. Then, they water their plants and learn that it takes time for them to grow.

**[Educational Message: Seeds need soil, sunlight, water, and time to grow into plants. Also, you can use tools to plant the seeds.]**

#### **A FLYING ADVENTURE [ERTDR106DH]**

Ruff-Ruff, Tweet and Dave emerge from their sleeping pods and discover that they are going on a flying adventure. When they arrive in Flying Land, where everything can fly, they find a paper airplane that they throw to see how far it goes. Tweet wishes she could fly as far as a bluebird and the group decides she should take flying lessons from this bird. When she can't stay in the air that long, they resolve to give Tweet a few balloons to help her stay in the air. She is able to fly with the balloons, but can't get down. She unties the balloons one by one and discovers she can still fly without them.

**[Educational Message: It's always good to get help from others when you are trying to learn something new. You can start with a teacher who is an expert and then get help from your friends so you can improve.]**

Airdate: 2/06/2016

Time:

Duration: 30:00

## **ASTROBLAST**

### **PLL SAVE YOU [EATBR106DH]**

Comet gets inspired to be a superhero after reading his Captain Super Duper comic book. After saving Radar from falling down, he realizes that he can be a hero and save people. He begins to “save” the Astroblast team from potential danger by anticipating tripping hazards, encounters with spiders, falling puzzle pieces, etc. He even begins to “save” inanimate objects. This quickly becomes annoying to his friends, who remind him that he wasn’t saving them from any real threat and that he is not Captain Super Duper. Later, Sal emphasizes that Comet should be true to himself and stop trying to be a fictional superhero. Comet realizes that his friends did not really need his saving.

**[Educational Message: You don’t have to be a superhero to be special and help your friends.]**

### **DON’T TOUCH [EATBR106DH]**

Comet receives a kung fu cape for his Captain Super Duper action figure, and the Astroblast crew plays with him. The crew decides that since his cape is delicate, they won’t play with Captain Super Duper unless Comet is around. Radar plays with Captain Super Duper without asking and breaks him. While hiding from Comet, Radar runs into Sal, who notices Captain Super Duper is broken. He tries to fix him but can’t, and Radar decides that he is going to live in the ceiling for the rest of his life. Sal uses Radar’s favorite pencil to write his “goodbye” note to the crew, and he breaks the pencil. Sal has the courage to tell Radar what happened and Radar realizes that he should have the courage to tell Comet what happened to the action figure. Radar apologizes to Comet, and although Comet is mad, he is glad that Radar told the truth. Comet fixes Captain Super Duper and the crew plays with him.

**[Educational Message: Always ask before touching someone else's things and always tell if you’ve broken something that belongs to someone else. It’s very hard to do, but if it was an accident people will eventually understand.]**

Airdate: 2/06/2016

Time:

Duration: 30:00

## **CLANGERS**

### **BUBBLE TROUBLE [ECLG0006DH]**

Major Clanger is testing his cleaning machine. Small and Tiny want to try it out, and Major tells them that he has to leave but will teach them how to use it when he gets back. Even though they are not to touch the machine without Major’s presence, Small decides that he cannot wait. Once turned on, the machine sucks up a number of objects, including Granny’s wool, Mother’s flowers and some of the Glow-Buzzers. In the process of trying to get the Glow-Buzzers out, Small and Tiny get trapped in a bubble and float out into space. Eventually, Tiny and Small are able to free the bugs and return to the planet. Major points out that none of this would have happened had they listened to his instructions in the first place.

**[Educational Message: If your parent or another adult tells you not to use a piece of equipment without them, you should really obey because the equipment might break or cause an accident you cannot control.]**

### **HOLES [ECLG0006DH]**

A box lands on the Clangers’ planet. Tiny and Small open it to discover small black pouches, which they unwrap into circular pieces of cloth. They discover that these cloths become holes; if you go in one of them, you come out the other one. Tiny and Small decide to experiment with the holes to see how far the holes can transport them. Small goes to The Iron Chicken’s nest and puts a hole there. Tiny is able to travel from the Clangers’ planet all the way to the nest, meaning that the holes allow the Clangers to travel through space.

**[Educational Message: There are so many unanswered questions in the universe. There is always something new to discover through experimentation.]**

Airdate: 2/06/2016

Time:

Duration: 30:00

## **LAZYTOWN**

### **PURPLE PANTHER PART 2 [ELZT310DR1H]**

In this second installment of the Purple Panther, Robbie Rotten breaks out of the fake Uncle Milford statue he planted in the new museum. He distracts Stingy on his guard duty with some beautiful gold coins, and tries to steal the magic crystal. When the alarm goes off, Stingy won't admit that he is in trouble. Robbie succeeds at getting the magic crystal but accidentally drops it into Stingy's pocket. Sportacus wakes up from his sugar-meltdown just in time to help. Robbie disguises himself as an inspector and accuses Stingy of taking the crystal, before taking it again himself. Sportacus arrives to find the inspector and ends up saving Robbie Rotten as Stingy saves the crystal. Stingy is ashamed that he hadn't taken better care of the crystal. Sportacus assures him it is okay to make mistakes, as long as you learn from them.

**[Educational Message: Mistakes happen. It is important to learn from mistakes, so you can avoid repeating them.]**

Airdate: 2/13/2016

Time:

Duration: 30:00

## **FLOOGALS**

### **PROJECT LEASH [EFGL112DH]**

The Floogals are up early and observe Dad Hooman attaching Scruffy the dog to a leash and they wonder what it is and what its purpose is. When Dad Hooman and Scruffy return from their walk, the Floogals get a closer look at the leash. Since they observed that the leash made Scruffy happy, they conduct an experiment to see if the leash has the same emotional effect on themselves, the cat and other random objects. They observe that the leash prevents Scruffy from going too far from Dad Hooman on their walk. Flo concludes that the leash makes Scruffy happy because, when someone picks it up, the dog knows that it is going on a walk.

**[Educational Message: A leash attaches to a dog's collar using a clip and is used to keep the dog safe when it goes outside.]**

### **PROJECT UMBRELLA [EFGL112DH]**

Flo notices a mysterious new object hanging off the table and wonders why Dad Hooman thought he needed it but suddenly didn't need it. Flo observes that this object seems like a stick with black, soft fabric covering it. They accidentally open the object and it expands into something that reminds Flo of a satellite. When Dad Hooman returns, he calls the object an "umbrella." Flo notices that when it was sunny, Dad Hooman didn't need the umbrella but now it's raining and he does need it. She concludes that hoomans need umbrellas to protect themselves from the rain.

**[Educational Message: An umbrella provides protection from the rain. Umbrellas are made of soft, waterproof material that expands when you press a button.]**

Airdate: 2/13/2016

Time:

Duration: 30:00

## **NINA'S WORLD**

### **NINA UNPLUGGED [ENNW107DH]**

Nina's community is experiencing a blackout: no TV, no computers, and no radio. As there's no power in the bakery either, there's no baking. Nina, Chelsea and Carlos don't know how they can play with no lights

or electronic games. Encouraged by Abuelita, the kids play imaginative games in the dark. Discovering what fun it can be they decide to have a blackout party. With Papi's help, they organize a party in the courtyard with all the neighbors, who play musical instruments and have fun by candlelight. They notice that in the absence of city lights, the stars in the sky are more clearly visible. Abuelita comments on how they turned a crazy day into something special. The power comes back on just as Mami and Papi are tucking Nina in for the night.

**[Educational Message: You can turn a difficult situation, like a blackout, into a special, festive occasion by bringing the neighborhood together. In the case of a blackout, some candles, flashlights, music, and special attention to the sky can turn into a happy blackout party.]**

### NINA THE GREAT [ENNW107DH]

Nina is doing magic for Star just as Chelsea comes in to show her a magic trick. Chelsea the Unbelievable thinks she's the best magician and Nina the Great thinks she's the best. They decide to perform their tricks for Abuelita and let her decide. Abuelita brings out the costumes that Nina's Mami used in her magic shows when she was a girl. Carlos el Magnifico opts to join the competition. When Nina's trick goes awry, Chelsea offers to help. That surprises Nina because she thought competitors wouldn't be amenable to helping each other. Nina is able to complete her trick with the help of Chelsea and Carlos. Abuelita declares the last trick the winner. What started out as Nina's trick ended as collaboration. She says the fact that they worked together made it the best trick ever.

**[Educational Message: Working together with your friends to reach a common goal is more important than being the best.]**

Airdate: 2/13/2016

Time:

Duration: 30:00

### RUFF-RUFF, TWEET AND DAVE

#### A DANCING ADVENTURE [ERTDR107DH]

When Ruff-Ruff and Tweet wake up, they have fun dancing, while Dave thinks that blue pandas don't dance. The hat reveals that they are going on a dancing adventure. They all board the Spin-Again, arrive in Dancing Land, where Hatty teaches them about tempo, which he defines as the speed of a piece of music. They choose a tempo that is right for Tweet's dance. Then Ruff-Ruff tries to teach Dave his dance. To help Dave, Hatty counts the rhythm of Ruff-Ruff's dance, which he defines as the beat of the music. Dave comes up with his own dance, and discovers that blue pandas *can* dance.

**[Educational Message: Tempo is the speed of a piece of music, and rhythm describes the beat of the music. Also, everyone has their own style of dancing.]**

#### A KITE ADVENTURE [ERTDR107DH]

Ruff-Ruff, Tweet and Dave are playing with "flappy flying things," which Hatty tells them are kites. His hat reveals that they are going on a kite adventure. They all pack their kites and board the Spin-Again. When they get to Windy Land, they fly their kites and discover that kites need wind to blow in order to fly. To find the wind, they look at the windmills to see where it is blowing. They are able to get their kites flying again, but they break when they all crash. They make a new kite out of sticks, cloth and string from the old broken kites. When the wind blows, the new, big super kite flies.

**[Educational Message: Kites need wind in order to fly; objects like windmills can help you locate where the wind is blowing. Also, if your kite breaks, you can use the materials from the old kite to make a new one.]**

Airdate: 2/13/2016

Time:

Duration: 30:00

## **ASTROBLAST**

### **ARE YOU MY PIFFIN? [EATB107DH]**

The Astroblast crew finds a lost pet in the cafe and decides to find the owner. While waiting for a response from the owner, Radar becomes attached to “Puffy.” The crew worries about Radar and try to warn him that “Puffy” won’t be with them for long because he’s someone else’s pet. “Puffy’s” owner contacts the crew and Comet tells Radar that “Puffy” has to leave. When his owner comes to get him, Radar is upset to have to say goodbye, but his owner tells Radar that they will come visit again.

**[Educational Message: Pets usually have owners who care about them, so if you find a lost pet you should always try to return the animal even if it makes you sad.]**

### **HALLEY’S WANNABE [EATB107DH]**

Halley needs help delivering a large order of smoothies and asks for Sputnik’s help. Sputnik reluctantly helps and after the delivery, Halley becomes Sputnik’s hero. Sputnik starts dressing and acting just like Halley. Sal tells Sputnik that the only person she needs to be is herself. Halley gets annoyed with Sputnik and lies to get away from her. Sputnik finds out and decides to not be like Halley anymore. Comet, Jet and Radar remind Sputnik of all her awesome qualities and that she doesn’t need to be like anyone else. Sputnik and Halley apologize to each other.

**[Educational Message: Trying to act like another person just makes you a copycat, so it’s best to develop yourself based on your own talents and personality. People want to know you not a copycat.]**

Airdate: 2/13/2016

Time:

Duration: 30:00

## **CLANGERS**

### **HOME SWEET HOOT [ECLGR0007DH]**

Tiny is playing a tune for Mother and Major, when Mother suggests that the whole universe should be able to hear Tiny’s music. Suddenly, a horn (“Hoot”) falls onto the Clangers’ planet. The Hoot seems frightened and uncomfortable and runs away when Tiny and Small try to catch it. Once they apprehended it, Tiny and Small realize that the Hoot is sad because it misses its friends and family. They decide to help Hoot get back to its planet by using the speaker Major originally built to amplify Tiny’s music. It works. Hoot’s planet comes to get him and it is able to return home to its friends and family.

**[Educational Message: If you think another child is lost, find an adult who can help you develop a way to reach the child’s parent and return them home safely. ]**

### **THE LOST NOTES [ECLG0007DH]**

The Iron Chicken warns the Clangers that there is a big wind on the way, and Mother uses the wind to dry her wet laundry. After the strong winds subside, Tiny realizes that the notes from her musical trees have blown away. When she gets discouraged while searching for her lost notes, Small reminds her not to give up. They look everywhere for them and, eventually, they hear Tiny’s marvelous tune coming from the sky. Tiny uses the telescope to search outer space for the notes and she finds them in a cloud, which wants to keep Tiny’s notes. It does, however, rain on Tiny’s music trees, causing them to grow new notes.

**[Educational Message: When you lose something, you should not give up looking for it.]**

Airdate: 2/13/2016

Time:

Duration: 30:00

## **LAZYTOWN**

### **LITTLE PINK RIDING HOOD [ELZT303DH]**

The kids are making Sportacus a sports candy flyer for Surprise Day. Just when Robbie Rotten is becoming discouraged about his plans to get rid of Sportacus, he observes the children’s plans and decides to take

advantage. While Stephanie is delivering the gift, Robbie Rotten, disguised as a wolf, trails her in order to plant a sugar apple. The flying camera the kids are testing crashes into Robbie Rotten but he manages to beat Stephanie to Sportacus. Robbie then tricks Sportacus into eating the sugar apple. Sportacus has an immediate sugar crash. Robbie disguises himself as Sportacus, but Stephanie is not fooled. She gets out of the air ship just in time, and she and the kids have to work together to get Sportacus back to normal to save the air ship. They succeed and spoil Robbie Rotten's plan once again.

**[Educational Message: It is fun to surprise your friend with something they will like, and to work together to help your friend is even more rewarding.]**

Airdate: 2/20/2016

Time:

Duration: 30:00

## **FLOOGALS**

### **PROJECT TOOTHBRUSH [EFGL111DH]**

Fleeker observes that the exact same sound comes out of the bathroom every morning and every night. They enter the bathroom and climb onto the sink to investigate further. The Floogals see four objects; two are tall and two are short. They notice that there are brushes on the ends that smell fresh and minty. They conclude that the toothpaste goes on the brush and the electric brush shakes back and forth in order to clean the hooman's teeth. Flo also notices that there is one brush for each member of the family and that the minty string on the sink is used to clean between the hooman's teeth.

**[Educational Message: A toothbrush is tool used with minty toothpaste to clean your teeth twice a day. Floss is a thread used to clean in between the teeth to keep them healthy.]**

### **PROJECT GLUE [EFGL111DH]**

Boy Hooman is making something and he is waiting for Mom Hooman to bring him something called "glue." When the Floogals accidentally spill the glue, Flo hypothesizes that the sticky, white substance is paint. But when Flo's drawing of Boomer disappears when it dries and Flo and Fleeker stick to each other after falling in glue, they rethink this hypothesis. Boy Hooman comes in and the Floogals overhear that glue washes off with water. They use the glue to repair one of their tools and observe that glue needs a bit of time to get its stickiest. As Boy Hooman finishes his craft, the Floogals conclude that the glue isn't paint; it is used for its "sticky powers."

**[Educational Message: Glue is a liquid that adheres things together and can be used to make and fix things. When working with glue, it is important to be patient and careful.]**

Airdate: 2/20/2016

Time:

Duration: 30:00

## **NINA'S WORLD**

### **NINA AND PAPI PLAY BASEBALL [ENNW108DH]**

Nina asks Abuelita to help her learn how to throw a baseball so she can throw as fast as Nico. Abuelita tells her about someone who was once "the most fearsome baseball pitcher in the county," La Bola de Fuego, The Fireball. When she brings out his picture Nina discovers that it's her Papi. Papi teaches her that practicing anything you want to master is very important, and takes her out to teach her to pitch.

Interestingly, Papi has lost his magic; his pitches are not very powerful and his back begins to ache. Nina, remembering the lesson her Papi so recently taught her, devises some very imaginative ways to encourage Papi to practice. He, in turn, helps Nina learn to pitch.

**[Educational Message: It's important to practice diligently in order to learn a new skill. It can be just as important to practice if it's something you haven't done in a while. Also, it's great to help a family member regain their confidence by playing a fun game.]**

### **NINA THE SHADOW CHASER [ENNW108DH]**

When Papi, Mami and Abuelita head out to a concert, Nina convinces Skye, her babysitter, to let her watch a scary movie. It turns out to be too scary for both of them. Nina continues to be frightened after the movie has been turned off so Skye suggests making Shadow Chaser masks. They search the house and courtyard wearing their masks and brandishing a flashlight, chasing away the shadows. At bedtime, Nina explains to Mami that sometimes things look scary in the dark.

**[Educational Message: If you find that you are frightened, playing a game with a friend can take your mind off of it and may even lessen the fear. You might even discover there was nothing to be afraid of.]**

Airdate: 2/20/2016

Time:

Duration: 30:00

### **RUFF-RUFF, TWEET AND DAVE**

#### **A COWBOY ADVENTURE [ERTDR108DH]**

Ruff-Ruff, Tweet and Dave are making animal sounds when Hatty's hat informs them that they will be going on a cowboy adventure that day. They arrive at Six Cow Corral, find cowboy hats, and discover there is only one cow there when there should be six. To figure out how many cows they need to find they use addition (5+1) and find out they need to find five cows. While looking for the missing cows, they use counting and addition to make sure they have found all six cows. They end up finding a surprise baby cow and bring it back to the corral, which they rename the "Seven Cow Corral."

**[Educational Message: "Adding" means to bring things together so you have more than "1". Counting carefully and adding can help you figure out if anything is missing from a group of things.]**

#### **A BIRTHDAY ADVENTURE [ERTDR108DH]**

It is Hatty's birthday and they all head to his birthday party to play fun games. The Spin-Again takes them to Party Land where, upon arrival, they all realize they don't have a present for Hatty. They all agree the present should be a surprise. They play a number of really fun games at Hatty's party. While playing the games, Ruff-Ruff, Tweet and Dave collect items for Hatty's present. They surprise Hatty with a present that pleases him very much.

**[Educational Message: Games are a great way to have fun at a friend's birthday party. Also, you can surprise your friend with a thoughtful present at their party.]**

Airdate: 2/20/2016

Time:

Duration: 30:00

### **ASTROBLAST**

#### **SPUTNIK THE SPOILER [EATB108DH]**

After Sputnik finishes reading an exciting book, Halley borrows it. Sputnik is excited to discuss the book with Halley, but keeps interrupting and ruining moments in the book. Finally, she tells Halley the end, ruining her reading experience. Sputnik sits in on a card game with Radar and Comet but gives away the cards, making them quit. During a magic show, Sputnik tells her friends the secrets behind the tricks, ruining the fun for the audience. After not being invited to a movie, Sputnik confronts her friends who tell her she's a spoiler. Sputnik is upset and decides to read in the library. While choosing a book, Bob keeps ruining the endings for Sputnik because he is excited to discuss them. Sputnik realizes she did the same thing and apologizes to her friends.

**[Educational Message: It is more fun for people to find things out for themselves instead of listening to a show-off share too much information, ruining their experience.]**

### **BILLY STARRIDER [EATB108DH]**

Radar and Halley are playing with action figure, Billy Starrider, and when Halley has to leave, Radar goes to Sal to continue his game. He is so obsessed with the action figures Sal decides to leave and warns Radar that he needs to try something new. Radar then goes to a pick-up game of Anti Anti-Gravity Freeze Tag but quickly inserts Billy Starrider into the game. Finally, in frustration, the team goes to work at the Frosty Star. Radar still wants to play Billy Starrider. He is driving customers away. Radar's friends confront him about always playing and talking about his action figures. Radar agrees and asks for help figuring out what else he could play that doesn't involve Billy Starrider. Halley takes him out on her surfboard, and he discovers that yes, there are other games to be played.

**[Educational Message: Fixating on just one thing all the time means you aren't having as much fun with friends as you could have. You might lose friends because you won't try new things.]**

Airdate: 2/20/2016

Time:

Duration: 30:00

### **CLANGERS**

#### **FIND THE ECLIPSE [ECLGR0008DH]**

Tiny and Small are playing hide-and-go-seek with the Froglets. After they find the final Froglet, Tiny and Small ask Major about solar eclipses. Major explains that they occur when the moon moves in front of the sun. The whole family goes outside to observe the eclipse. They are ready with their solar eclipse glasses when they realize that The Iron Chicken's nest is blocking the eclipse, and she is fast asleep. Small suggests that they stand somewhere else so they can see around The Iron Chicken; but, no matter where they go, the nest is in the way. Tiny remembers how she and Small moved Granny to find the Froglet earlier and decides to apply the same method to the nest. Luckily, a Sky-Moo helps them move The Iron Chicken's nest and they are able to see the beautiful eclipse

**[Educational Message: A solar eclipse occurs when the sun, moon and earth are aligned so that the moon blocks the sun.]**

#### **THE CURIOUS TUNNEL [ECLGR0008DH]**

Major Clanger is fixing the creaky doors by putting oil on the hinges, but he runs out of oil. Small and Tiny decide to get moonflower oil from Mother's garden. However, they are distracted by a curious tunnel, and start dropping objects into it. Unbeknownst to them, the tunnel terminates right over Granny's usually peaceful, quiet knitting spot. Granny is not happy about being disturbed, and Major, Tiny and Small are quite apologetic about disturbing Granny. They all get some moonflower oil to fix the squeaky door and Tiny and Small help Granny tidy up the mess they made.

**[Educational Message: Whether it's doing work or having fun, you may not realize how your noise or games might be upsetting to others. Be mindful and try to find ways to do what you need to do without disturbing those around you.]**

Airdate: 2/20/2016

Time:

Duration: 30:00

### **LAZYTOWN**

#### **THE BLUE KNIGHT [ELZT304DH]**

Mayor Milford prepares to tell the story of the Blue Knight to prepare for the medieval festival, and the kids invite Robbie Rotten to listen. He rejects the invitation but listens in and decides to steal the story book. Uncle Milford asks Sportacus to help with the festival, as he's got to practice to be able to move in the heavy armor. Robbie Rotten decides he can disguise himself and invade the festival. Ziggy is upset

because he cannot figure out what knights do. Uncle Milford tells him they are brave and are always helping others. Ziggy decides to be a helpful knight and help with the laundry, but the Blue Knight (Sportacus) has to save him. The kids work together to capture the sword and save the festival from Robbie Rotten in his flying dragon. Ziggy is able to secure the sword and reminds himself to believe. The Blue Knight saves the day, and Ziggy is able to help.

**[Educational Message: When you believe in yourself and practice and work hard, you can accomplish your goal.]**

Airdate: 2/27/2016

Time:

Duration: 30:00

## **FLOOGALS**

### **PROJECT TORTOISE [EFGL101DH]**

Boy Hooman brings home his classroom pet, Toby the tortoise, so that he can care for him for a few days. This mysterious “rock” piques the Floogals’ interest, so they get closer to collect data. They observe the “rock’s” size, the details on its shell and, when it begins to walk, they are surprised that it can move. Since it moves quite slowly, they try to motivate it to speed up by initiating a race. Despite this attempt, the tortoise continues to walk slowly in the opposite direction. The Floogals’ investigation is interrupted when Girl and Boy Hooman come in to check on the tortoise. The Floogals overhear that tortoises live on dry land and Flo concludes that Toby is an animal, as he eats, drinks and walks.

**[Educational Message: A tortoise moves slowly and has scaly legs and patterns on its shell, which also serves as its house. In order to live, it needs a source of heat (like a heat lamp), vegetables to eat and water to drink.]**

### **PROJECT WASHER DRYER [EFGL101DH]**

The Floogals notice the hoomans throw clothes down a chute. In order to figure out where the clothes go, the Floogals jump down the chute. They find themselves in a room that starts shaking all of a sudden. They observe a machine that’s making the room shake. The machine has a window through which they can see something spinning quite rapidly. Then, they observe Mom Hooman take wet clothes out of one machine and put them in the other machine. Flo comes to the conclusion that the dirty clothes go into the first machine where they get wet and clean and the second machine dries the wet clothes.

**[Educational Message: A washing machine uses soap, water and a really rapid spin to get clothes clean. A dryer tumbles the clothes around in hot air, which dries them.]**

Airdate: 2/20/2016

Time:

Duration: 30:00

## **NINA’S WORLD**

### **NINA THE ARTIST [ENNW109DH]**

Nina is looking for something to sketch to serve as the basis for a painting she’s doing for her class. Out in the courtyard, she encounters Chelsea completing a collage and Carlos working on a dinosaur sculpture. Nina struggles with a painting of Star in the sky but is not able to be satisfied with the results. Later, Abuelita intercepts Nina trying to throw her painting in the garbage. Abuelita convinces her to reevaluate her work. Carlos, Chelsea and Papi really like it, each one discovering something different in it to admire. After hearing their observations, Nina takes another look and she too begins to see things she hadn’t appreciated before. At bedtime, with the picture in a frame, Nina tells Papi she sees something different every time she looks at it.

**[Educational Message: Sometimes we can be our own harshest judges. If we've done our best, we often need to step back and listen to the feedback of others to understand the value of our efforts.]**

**NINA AND THE MISSING MYNAH [ENNW109DH]**

Nina and Abuelita go to the Pet Vet to get food for Hush and visit Vikram, the talking mynah bird. Not only does Vikram talk but also, they discover, he can imitate Dr. Kapur when she sings. Carlos leaves the door open when he enters the Pet Vet and Vikram flies away. Nina suggests she, Abuelita and Carlos can find Vikram. Nina draws Vikram's picture on a "Lost" poster and Dr. Kapur makes copies, which they post all over town. They try lots of things, but can't catch him. Abuelita advises a frustrated Nina, "If something doesn't work this way or that way – maybe we need to think of a different way." Nina remembers Dr. Kapur had said Vikram would come if she sang. Abuelita is able to drape a towel around Vikram, as he sits atop Nina's head, drawn there by her song.

**[Educational Message: When trying to accomplish a goal you should vary your methods if your initial attempts are not successful.]**

Airdate: 2/27/2016

Time:

Duration: 30:00

**RUFF-RUFF, TWEET AND DAVE**

**A BUILDING ADVENTURE [ERTDR109DH]**

Hatty shows Ruff-Ruff, Tweet and Dave a model of his Bubblecopter. Hatty's hat reveals that they are going on a building adventure. When they reach Build-a-lot-Land, they all put on hard hats, and decide to build a playhouse for a rabbit and all his friends. They figure out that they need to build the walls first, which they end up making out of square-shaped bricks because they are strong and straight. They decide to put the large flat piece on top of their walls to make a roof for protection. The rabbits love their new playhouse.

**[Educational Message: When building something, you should build the walls first with square shapes, since they fit together nicely, and then the roof for protection. Also, teamwork can help get a job done more efficiently.]**

**A PUZZLE ADVENTURE [ERTDR109DH]**

Ruff-Ruff, Tweet and Dave are putting together a jigsaw puzzle and, fittingly, the hat reveals that they are going on a puzzle adventure that day. They encounter a door that tells them that behind it is a maze; they have to get to the middle of the maze and find their way back. Then end up following the yellow arrows to the center. However, they have to find their way out, but Dave collected all the yellow arrows that led them there. They have to solve a matching game and a jigsaw puzzle to get out of the maze, which they do successfully.

**[Educational Message: In order to complete a jigsaw puzzle, you have to find the correctly shaped piece. Also, mazes and matching games are types of puzzles.]**

Airdate: 2/27/2016

Time:

Duration: 30:00

**ASTROBLAST**

**SORE LOSER [EATB109DH]**

Radar introduces Comet to his favorite game "Super Galarian Space Pong." When Comet beats him twice, Radar becomes very angry. Radar tries to get rid of the game, but Sal reminds him that even if you don't win, a game can still be fun. Radar decides to create a game where Comet won't know the rules, so he can win. Radar wins the game, but his friends refuse to play again with him. Radar finds them playing Holographic Dodgeball, and when he asks why he wasn't invited, Comet tells him that they

wanted to play for fun, not to win. Radar tells him that it's fun to win, but Comet tells him it's also fun to play and not worry about who wins or loses. Comet invites Radar to play with them and Radar apologizes to Comet.

**[Educational Message: Even though we all like to be winners, games are fun even if you don't win. In fact, win or lose, playing makes you better so your chances of winning can get better.]**

### **HALLEY GOES SOLO [EATB109DH]**

Radar invents a Zippity Squeeze-a-licious-tron, which enables one person to run the cafe alone. He tells them to put only one fruit or veggie in at a time, so it doesn't get jammed. Comet is excited because it's "2-for-1" day at the Pingo Pongian Waterpark Superslide, and Halley decides to stay behind at the store since she's already been to the Waterpark. After the crew leaves, a large group of Kahoodians comes in and overwhelms Halley. She realizes that it will take forever to make smoothies for the large group if she only does one fruit at a time, so she puts a bunch in and overloads the Zippity, causing a big mess in the kitchen. Halley goes looking for Sal but he is not available, so she decides to take it one step at a time. Halley fixes and cleans the Zippity, and successfully fills all the orders of the Kahoodians.

**[Educational Message: When you are overwhelmed, try to calm yourself down and take things one step at a time. It might be possible to still get your work done without any help and things will be okay.]**

Airdate: 2/27/2016

Time:

Duration: 30:00

### **CLANGERS**

#### **DRAGON DAY [ECLGR0009DH]**

Small suggests that the Clanger family create Dragon Day, to thank The Soup Dragon for her consistent and outstanding service. Tiny invites The Iron Chicken to the dedication, and she excitedly plans to find a special gift for The Soup Dragon. When the day comes, the whole Clanger family gives Soup Dragon their special gifts but Small notices that The Iron Chicken isn't there. When he finds her, he notices that she is not well and everyone leaves to help The Iron Chicken. The Soup Dragon thinks the Clangers have forgotten about her on her special day and gets sad. But when it becomes clear that the Clangers are just trying to help The Iron Chicken, she also rushes to help her. The Iron Chicken starts to feel better, and gives the Soup Dragon her gift of a jar of stardust. This is truly a very special gift, everyone is delighted, and the celebration is a success.

**[Educational Message: When others try to do something nice for you, just trust that they wouldn't deliberately hurt your feelings and ruin your day. Give them an opportunity to explain what appeared to be rudeness and things will turn out alright.]**

#### **I AM THE EGGBOT [ECLGR0009DH]**

The Clangers hear a strange noise in the cave and decide to investigate its origin. After telling Tiny that she is too young to accompany them while they investigate the noise, Small and Major realize that she is the only one small enough to fit inside the hole from which the sound was coming. Tiny is able to see the Eggbot, who seemed quite sad until it heard the booming noise of another, much larger Eggbot coming from outside. Tiny hypothesizes that this big Eggbot is the smaller one's friend. When the large Eggbot is too big to fit into the cave opening, it opens up to reveal a smaller Eggbot. It continuously opens to reveal small and smaller Eggbots as required by the size of the hole. Thanks to teamwork, the Eggbots are all reunited.

**[Educational Message: When it takes a team to figure out the best way to solve a problem, brain power is more important than size. Be inclusive and you may spend less time being puzzled.]**

Airdate: 2/27/2016

Time:

Duration: 30:00

### **LAZYTOWN**

#### **SCAVENGER HUNT [ELZT305DH]**

The kids are Scouts and can earn badges going on a scavenger hunt to clean up the town and bring their finds to the recycling center. As Uncle Milford, who is their Scoutmaster, gets ready to distribute the scavenger hunt cards, he slips on a loose skateboard, requiring a rescue by Sportacus. The ruckus from the rescue wakes Robbie Rotten from his nap and this sets in motion a sabotage of the scavenger hunt. The kids are sent off to look for chocolate cake, which they devour and end up with a sugar crash. In the meantime, Sportacus and Robbie Rotten have both fallen into an underground recycling pit designed to crush recyclables. Though Sportacus is able to toss Robbie Rotten out of the pit, the kids have to eat sports candy (apples and carrots) and work like a coordinated team to save Sportacus from the crusher. They all recognize the benefit they got from their food fuel and their teamwork in saving their superhero, Sportacus. **[Educational Message: Working together as a team, and using healthy foods and exercise, you can accomplish your goals.]**

Airdate: 3/05/2016

Time:

Duration: 30:00

### **FLOOGALS**

#### **PROJECT BALLOON [EFGL102DH]**

It is Girl Hooman's birthday and the hoomans got her pink balloons. When they leave, one of the balloons frightens Fleeker, as it appears to be following him. The Floogals launch a scientific investigation to find out more about this "big pink floaty thing." Flo and Boomer notice the squeaky sound the balloon makes when they rub it. When they untie the string that keeps the air inside the balloon, the balloon deflates. Despite following Fleeker, Flo observes that the balloon is not alive and that it is made of stretchy, rubbery material that expands when it's filled with air. When the hoomans return for their forgotten balloon, the Floogals learn that "balloons" are used as decorations for special events. The Floogals work together to refill the missing balloon with air. Dad and Boy Hooman take it back to Girl Hooman so she can have the best birthday ever.

**[Educational Message: Balloons are made of a stretchy rubber material that helps them expand when they are filled with air. They are quite light when they are filled with air and are used to decorate happy events.]**

#### **PROJECT TRUMPET [EFGL102DH]**

When Boy Hooman comes home from soccer practice, the Floogals notice a mysterious case on his bedroom floor. They open it to discover a curiously shaped metal object that they liken to a Floogal horn. They observe that it has buttons and hypothesize that it is a telephone, which they quickly rule out. They develop a few more hypotheses, one of which causes Fleeker to accidentally get stuck in the horn. Observing Mom Hooman blow into the trumpet gives the Floogals a hint as to how to get Fleeker out. They use a soccer ball pump to generate a burst of air, which pushes Fleeker out and makes an unexpected sound. Flo concludes that this object is a musical instrument, called a trumpet. They decide to play the Floogal national anthem on the trumpet and it sounds great.

**[Educational Message: Trumpets make music when you blow air down the pipe and push the buttons at the same time.]**

Airdate: 3/05/2016

Time:

Duration: 30:00

### **NINA'S WORLD**

#### **NINA DELIVERS [ENNW110DH]**

Nina wants to go to her cousin's wedding in Mexico. She's looking forward to all the Mexican wedding traditions. Mami informs her that there's no one to run the bakery in their absence, so they won't be able to go. Mami suggests sending Mexican wedding cookies, so they'll know they are thinking of them. Nina and Abuelita go to the post office. Abuelita has a gift to mail and Carlos and Mrs. Goldstein also have things to send off. They borrow Mrs. Goldstein's shopping cart to carry all the packages. While they're rushing, one of the wheels falls off. After a brief panic on Nina's part and a quick search they find the wheel and slide it back on. They make it to the post office in time. Postmaster Mavis prints the special stamps needed to send packages to Mexico, Israel and New York City.

**[Educational Message: If you can't make it to someone's special event, you can still let them know you care by mailing a package, a letter or even a postcard. Also, if someone is counting on you to make a delivery, you should try your best to overcome any obstacle that threatens to stand in your way.]**

### **NINA'S LIBRARY HOP [ENNW110DH]**

Abuelita tells Nina and Chelsea that it's important to be respectful of other people in the library: be very quiet and no running around. Chelsea and Nina find a frog on the way to the library and decide to keep it in Nina's purse until they can find a good home for him. They name him Hoppy. Mr. Lambert, the librarian, tells them that a book is a treasure and a library card is the key to "unlocking a kingdom of stories." Hoppy leaps out of Nina's purse. The girls break every library rule, trying to catch him. When they finally do, Mr. Lambert explains that the library is no place for animals and finds a book about frogs, which Nina is able to sign out with her very own library card. Hoppy is released into the river, which the girls have identified, through reading the book, as a good place for his new home.

**[Educational Message: The library is full of books that can take you on exciting adventures and teach you a lot about anything that interests you. It is also very important to follow library rules.]**

Airdate: 3/05/2016

Time:

Duration: 30:00

### **RUFF-RUFF, TWEET AND DAVE**

#### **A COUNTING ADVENTURE [ERTDR110DH]**

Hatty's hat tells Ruff-Ruff, Tweet and Dave that they will be going on a counting adventure. They get on the Spin-Again and arrive in Number Land, where they see lots of balloons shaped like numbers with bananas in them. The balloons popped, their bananas came out, and Ruff-Ruff, Tweet and Dave combined their bananas, which added up to nine bananas. The squirrel took one banana, leaving them fewer bananas. They get more balloons and count larger and larger numbers.

**[Educational Message: When you take something away from a group of things, you always have less. Also, the more numbers you put next to each other, the bigger number you get.]**

#### **AN OPPOSITE ADVENTURE [ERTDR110DH]**

Hatty is talking to Ruff-Ruff, Tweet and Dave about opposite words and his hat tells them that they are going on an opposite adventure. When they reach Opposite Land, they play a game in which they find the opposite of what Hatty says. This game teaches Ruff-Ruff, Tweet and Dave more about opposites and allows them to have fun while doing it. The gang also makes a new hat for Hatty out of the material from their opposite game. He loves it.

**[Educational Message: "Opposite" means that two things are as different as different can be.]**

Airdate: 3/05/2016

Time:

Duration: 30:00

## **ASTROBLAST**

### **WHAT A MESS [EATBR110DH]**

The Astroblast crew is cleaning the Space Station for the arrival of their friends, Bludu and Dublu. Radar decides to learn how to play the new game he received instead of cleaning. After learning their friends are arriving early, the crew rushes to finish cleaning, but Radar continues to make a mess wherever he goes. After cleaning all day, the crew becomes frustrated with Radar's messiness and confronts him, but he doesn't understand their frustration. Radar plays in the game room, but when Bludu and Dublu arrive, he can't find the new game. They decide not to play and Radar is upset that he ruined the day for everyone. Radar cleans the game room and the friends all play the new game.

**[Educational Message: Always clean up after playing so you don't leave a mess and so you can find what you need when you need it.]**

### **ZMAX MARKS THE SPOT [EATBR110DH]**

The Astroblast crew is playing a guessing game together, when Radar receives a pair of Tribly Z-Max 3 electronic game goggles. When they each get their own Tribly Z-Max 3, they stop playing together and neglect their work. Sal tells them that there is a time to work and a time to play, but they don't pay attention. When the power goes out, the friends and customers are bored. Comet thinks back to what they did before their Tribly Z-Max 3s and the Astroblast crew and customers create their own fun.

**[Educational Message: It is more fun doing things together than playing by yourself all the time.]**

Airdate: 3/05/2016

Time:

Duration: 30:00

## **CLANGERS**

### **THE GIANT PLANT [ECLGR0010DH]**

Tiny is growing a flower in her small garden and Small and Tiny want it to grow right away. Despite Mother explaining that things have to grow at their own pace, Tiny and Small decide to speed up the growing process with magical water from the cloud. They collect it and pour all of the magical growing water onto the flower and then go upstairs to play catch with Granny. Suddenly, Mother runs up and informs everyone of a giant flower in the garden that is ruining her plants. Tiny and Small have over-watered their plants, causing this rapid, destructive growth. Tiny and Small are able to fix the damage done to Mother's garden and realize that they should have been patient and allowed the flower to grow at its own pace.

**[Educational Message: We should strive to be patient; when we aren't, it can create other problems. When these problems do arise, however, we can fix them with creative solutions.]**

### **THE LITTLE THING [ECLGR0010DH]**

A Sky-Moo comes to the Clangers' planet with a mysterious object. Small shows it to the Clanger family and his friends; no one knows what it is. Small decides to take the boat to The Iron Chicken's nest, but she can't identify it either. She, however, gladly accepts the object when Small offers it to her. While riding, Small notices a big thing made of smaller pieces, similar to a jigsaw puzzle. Small realizes that there is a piece missing from the giant puzzle, so Small gets the piece back from The Iron Chicken and fits the piece in its place. This causes the giant puzzle to glow beautifully. Small is happy that he was able to find where it belonged.

**[Educational Message: We should work hard to investigate where a lost object belongs. Sometimes something very small can be very important.]**

Airdate: 3/05/2016

Time:

Duration: 30:00

## **LAZYTOWN**

### **BREAKFAST AT STEPHANIE'S [ELZT306DH]**

Pixel invents an invisinator so that he can play video games without being interrupted. He hasn't slept, drunk water or eaten healthfully for two days. Ziggy steals the invisinator helmet and escapes outside. He bumps into Robbie Rotten who steals the helmet. Robbie Rotten wants to be invisible so he can do silly things that will make Sportacus look bad. Robbie manages to trick Sportacus, and the kids think he has been hurt and needs their help. They invite Sportacus over for a healthy breakfast and Sportacus feels great. Invisible, Robbie Rotten is able to make Sportacus mess up his signature move. Sportacus goes back to his gym to practice his moves. The kids decide they should figure out who has the invisinator and get it back. Pixel prints a picture that shows a plan to embarrass the mayor and get Sportacus banned from Lazy Town. They send a message up to Sportacus to save Uncle Milford and identify the invisible thief, none other than Robbie Rotten.

**[Educational Message: To be your best and do your best it is important to eat a healthy breakfast, drink lots of water, and get plenty of sleep.]**

Airdate: 3/12/2016

Time:

Duration: 30:00

## **FLOOGALS**

### **PROJECT PUZZLE [EFGL103DH]**

Girl Hooman is excited to show her puzzle to her grandmother, which leads the Floogals to question what a puzzle is and what is its purpose. When they go to take a closer look, they accidentally break the puzzle. The Floogals decide that fixing the puzzle will be their mission of the day. Once they collect all the pieces, Flo wonders how to put the pieces together. They observe a picture on the puzzle box. They conclude the picture illustrates how the pieces are supposed to look when they are put together. They observe that the shapes and colors of the pieces indicate which ones fit together. The Floogals are able to repair the puzzle and grandma loves it.

**[Educational Message: A jigsaw puzzle is a picture broken up into pieces. You can use the shapes, patterns and colors on the pieces to help you fit them together.]**

### **PROJECT HELICOPTER [EFGL103DH]**

While enjoying some raisins on the counter, Boomer accidentally gets carried off into the backyard by a mysterious craft. Fleeker and Flo approach this craft and collect some data. They observe that it needs an operator and that the blades on the top of it cause it to move. They conclude that this craft is a toy and that it is their best chance to save Boomer. After happening upon a remote control car and its remote, they look for and successfully find the remote control to the helicopter. Flo flies the helicopter to the backyard and rescues Boomer. When he is safely back in the house, Flo shares that the helicopter is not a UFO; it is a toy that Boy Hooman can control from a distance.

**[Educational Message: Toy helicopters are fun and are guided by a remote control device. You have to point the device directly at the helicopter to successfully maneuver it.]**

Airdate: 3/12/2016

Time:

Duration: 30:00

## **NINA'S WORLD**

### **NINA'S HENNA HIJINKS [ENNW112DH]**

Nina sees Dr. Kapur reading a book about Mehndi, a South Asian tradition using henna paste to make designs on the hands and feet. Dr. Kapur practices her Mehndi artistry on Nina and tells her she has to be patient and let the Mehndi dry. Nina, anxious to join her friends playing Frisbee, smudges her flower design and gets some wet henna on Star. She's frightened Dr. Kapur will be angry, but Dr. Kapur tells her that

when she was a little girl she did the same thing. That evening at bedtime, Nina shows Mami the beautiful Mehndi flowers on her hands and puts pictures of them in her art book.

**[Educational Message: Mehndi is a beautiful South Asian art tradition. Patience is required while getting it done and letting it dry. You should always follow instructions.]**

### **NINA'S EVERYTHING GARDEN [EFGL112DH]**

At the community garden, Abuelita and Nina see Dr. Kapur and Mr. Lin. Initially, Nina wanted to plant only purple pansies in her garden, but after visiting Mr. Lin in his garden and Dr. Kapur in hers, and seeing all the wonderful and varied beauties they have, she begins to appreciate the value of variety. Mr. Lin gives her lemon balm plants and Dr. Kapur gives her marigolds. She asks Abuelita if they can combine the pansies, lemon balm and marigolds with Abuelita's vegetables to make one big Everything garden, which they do to beautiful effect.

**[Educational Message: Community gardens are a good way for people in crowded spaces to be able to grow fruits, vegetables and beautiful flowers. It is beautiful because the plants are as diverse as the people who grown them.]**

Airdate: 3/12/2016

Time:

Duration: 30:00

### **RUFF-RUFF, TWEET AND DAVE**

#### **A VEGGIE ADVENTURE [ERTDR111DH]**

Ruff-Ruff, Tweet and Dave are sad that their lunch boxes are empty and Hatty suggests that they try new foods. Hatty's hat lets the gang know that they are going on a veggie adventure in Hatty's amazing garden. When they get there, they establish that vegetables come from plants. Hatty shared that he plants the vegetable seeds in soil, waters them and allows them to get lots of sunlight. Hatty also shows Ruff-Ruff, Tweet and Dave how some veggies grow in pods and some grow underground. They find lots of colorful veggies in Hatty's garden and use them to make veggie soup for lunch.

**[Educational Message: Vegetables come from plants, which grow from seeds with the help of water and sunlight. You should eat vegetables because they make you strong.]**

#### **A HAPPY ADVENTURE [ERTDR111DH]**

Everyone is in a good, happy mood except Tweet because she lost her tweet toy. The hat reveals that they are going on a happy adventure to Happy Land. When they get there, Hatty explains that a person's facial expression can tell you a lot about the way that person is feeling. Tweet has a sad face, and when Ruff-Ruff loses his ball, he has an angry face. When Dave hears an unfamiliar noise, his friends can tell he is scared based on his face. Ruff-Ruff is able to get his ball back, Dave discovers that it was just a frog making that noise, and Tweet gets her toy back. They are all happy and smiling.

**[Educational Message: Our faces can tell us a lot about the emotions that we are experiencing. Also, it feels good to help make a friend happy.]**

Airdate: 3/12/2016

Time:

Duration: 30:00

### **ASTROBLAST**

#### **BECK AND CALL [EATB111DH]**

Halley is picking up a delivery when she tells Comet that one of their customers gave them tickets to the grand reopening of the Pingo Pongian Waterpark Superslide. As she is leaving the Frosty Star, Halley twists her ankle and can't make deliveries. The crew waits on her and Halley abuses their help. Halley also learns that her ankle is better, but loves the attention, so she doesn't tell her friends. After a week, her friends are tired, and since Halley is still hurt, they decide to all stay home and not go to the

Pingo Pongian Waterpark Superslide. Halley overhears and shows her friends that she is better, but her friends don't believe her. Halley shows them that she is better, apologizes and they all go to the Pingo Pongian Waterpark Superslide as a group.

**[Educational Message: Taking advantage of others because they want to help you is really bad and, if you are not honest, they may not be there for you when you really need them.]**

### **SPUTNIK TAKES CHARGE [EATB111DH]**

Sputnik wants to make changes to The Frosty Star to make it more organized and efficient. The Astroblast crew tells her that the craziness works for them as long as the customers are happy. The crew reluctantly lets Sputnik make changes, but after reorganizing, the cafe becomes chaotic. The crew is upset, but doesn't want to hurt Sputnik's feelings. When Sputnik asks Sal what he thinks of her changes, he asks her how the others feel. Sputnik asks the others, who tell her that they liked things the way they were. The crew then decides to go back to the old way of running The Frosty Star.

**[Educational Message: You should always consider how others feel because your ideas are not the only ones that have merit.]**

Airdate: 3/12/2016

Time:

Duration: 30:00

### **CLANGERS**

#### **IN THE SOUP [ECLGR0011DH]**

The Soup Dragon is cleaning up when Tiny and Small come to get some soup. Without asking, Tiny gets some soup from the well and makes a mess in the process. The Soup Dragon is not happy about this. When Tiny tells her parents about the encounter, they explain that the Soup dragon may not like to be disturbed every time they want soup. Major invents a machine that transports the soup, so they don't have to disturb the Soup Dragon. Major decides to take multiple days worth of soup without asking. This upsets the Soup Dragon. When the container gets stuck in the doorway and they need the Soup Dragon's help, she angrily tells them that they left a mess and didn't use their manners. Small apologizes and they all help to get to clean up the mess.

**[Educational Message: We should always remember to be courteous, considerate and clean up our messes.]**

#### **THE FLYING FROGLETS [ECLGR0011DH]**

It's Granny Clanger's birthday and Mother wants them all to make a nice present for her. Despite designing a gift that isn't sensible, Small does not give up. He has another gift idea but has trouble staying on task and gets distracted. Tiny gets Granny some singing flowers, Mother bakes a cake, and Major gets her a gadget for knitting. Small surprises Granny with an entertaining "flying Froglet" routine, which makes her quite happy.

**[Educational Message: If you have an idea to do something really special for another, it will take some persistence to figure out what works best. If you do, you and the recipient will both be very happy.]**

Airdate: 3/12/2016

Time:

Duration: 30:00

### **LAZYTOWN**

#### **CHEF ROTTENFOOD [ELZT308H]**

Uncle Milford loves to cook, but he needs some serious help. The kids order a cookbook for him; it teaches cooking step-by-step with healthful ingredients. Robbie decides he can cook too, and plans to open a restaurant so that everyone will be lazy and stop cooking. When Chef Pablo Fanastico opens a restaurant nearby everyone is excited. They ask him to help Uncle Milford prepare a special dish for Miss Busybody. Robbie Rotten kidnaps Chef Fantastico and disguises himself as the instructor, making very unhealthy

meals. Sportacus rescues the captured chef, and they reveal Robbie Rotten as the imposter through a cook-off.

**[Educational Message: Cook with healthful ingredients and follow directions step-by-step to make healthy, delicious meals.]**

Airdate: 3/19/2016

Time:

Duration: 30:00

## **FLOOGALS**

### **PROJECT ICE [EFGL104DH]**

The Floogals discover a piece of ice that Dad Hooman dropped on the floor while filling the cooler. They wonder what it is and what humans use it for. The Floogals observe that ice is cube-shaped, sparkly and freezing cold. Flo and Fleeker climb to the top of the refrigerator to further observe how the hoomans are using the ice in the backyard. Flo concludes that they use the cold ice when it's hot in order to cool them down; she also observes that sunshine, or any heat source, melts the ice.

**[Educational Message: Ice is frozen water and it is used to cool us down when we feel hot. When ice is exposed to a heat source, such as sunlight, it melts into water.]**

### **PROJECT SLEEPOVER [EFGL104DH]**

The Floogals observe that Girl Hooman is cleaning her room, which she never does. Then, her friends come in and mention that they are having a sleepover. The Floogals wonder what a "sleepover" is and decide to investigate to find out more. They observe the girls laying out sleeping bags on the soft carpet, playing games, dancing, and eating snacks. This causes the Floogals to wonder why there isn't more sleeping happening at this so-called "sleepover." When Mom Hooman turns off the light, the Girl Hooman and her friends finally go to sleep. One of the girls misses her parents and her bed and Girl Hooman describes this as being "homesick." The Floogals decide to have their own sleepover in the dollhouse and fall asleep together. In the morning, Flo concludes that a sleepover is when friends sleep over at another friend's house

**[Educational Message: A sleepover is when you sleepover at a friend's house where you do fun things like playing games and eating snacks. When you miss your parents and your house, it is called feeling homesick.]**

Airdate: 3/19/2016

Time:

Duration: 30:00

## **NINA'S WORLD**

### **NINA'S FAMILY MUSEUM [ENNW113DH]**

Nina has decided to make a Flores Family Museum at home as a surprise to cheer up Mami. Abuelita and Nina search the house for artifacts to place in the museum. Their search takes them to "The Chamber of Rattling Pipes," the boiler room, where they find toys that belonged to Nina as a baby. When all of the "finds" are brought together and presented as museum pieces, Mami is indeed surprised and loves viewing the family treasures. There's Tio Javier's panpipe, the veil Mami wore at her wedding, and a cracked vase Papi made for Abuelita when he was a boy. Nina also included some of her own artwork.

**[Educational Message: When faced with disappointment, it's good to focus on making someone else happy. That is sure to make you feel better. Also, lots of memorabilia can be found in your home and, quite possibly, you can make your own family museum exhibit.]**

### **NINA DIVES IN [ENNW113DH]**

When Nina and Abuelita get to the new community pool, she is surprised at how large it is. This fills her with trepidation. When Eddie does a cannonball dive, water splashes on Nina's face so she decides she's ready to go home. Carlos then shows Nina how Nico taught him to hold his breath underwater. He convinces her to try. After holding her breath out of the water first, she holds it underwater and finds it's a lot of fun. She even does it again so she can blow bubbles underwater like Carlos. When Star falls in and begins floating toward the deep end, Eddie dives in and retrieves him. That evening, she tells Papi she wants to swim in the ocean one day.

**[Educational Message: It's okay to be a little afraid to try a new thing or experience. If you don't give up and you take the time to learn and engage the experience slowly, you may find you like it a lot and want to do more and more of it.]**

Airdate: 3/19/2016

Time:

Duration: 30:00

### **RUFF-RUFF, TWEET AND DAVE**

#### **A RAINBOW ADVENTURE [ERTDR112DH]**

Dave is sad because he has lost his rainbow cuddly blanket. The hat reveals that they are going to go on a rainbow adventure. When they arrive at Hatty's garden, they are greeted with a giant rainbow. Hatty identifies the colors in a rainbow: red, orange, yellow, green, blue, indigo, and violet. He also shares that rainbows only occur when there is rain and sun at the same time. Dave proposes that they make their own rainbow from the things in Hatty's garden. They make a creative rainbow out of things like fruits, veggies and birds.

**[Educational Message: There are seven colors in the rainbow: red, orange, yellow, green, blue, indigo, and violet. Also, you can only see rainbows when there is rain and sun at the same time.]**

#### **AN EXPLORING ADVENTURE [ERTDR112DH]**

Ruff-Ruff, Tweet and Dave are drawing when Hatty's hat tells them that they are going to go on an exploring adventure. They have a whole island to explore. Ruff-Ruff, Tweet and Dave wants to find a Doggie-Birdie-Panda. At Hatty's request, they narrow down a few characteristics of the Doggie-Birdie-Panda that will help them identify it. They find a number of animals, none of which are the Doggie-Birdie-Panda. They discover that, based on the clues, they are the Doggie-Birdie-Panda. They were following themselves.

**[Educational Message: When exploring and looking for something specific, you can follow clues about its characteristics in order to find it.]**

Airdate: Airdate: 3/19/2016

Time:

Duration: 30:00

### **ASTROBLAST**

#### **COMET'S GIFT [EATB112DH]**

The Astroblast crew is decorating for their winter party and giving gifts. Comet has made the perfect gift for Radar, a parachute for his favorite action figure, Billy Starrider. Comet shows Halley the gift and she suggests he test it to make sure it works. After testing the parachute, Comet decides he wants to keep it. When he tells Sputnik, she tells him that gifts are meant to be given. During the party, friends exchange gifts and Comet hides to avoid Radar. After the party, Comet overhears Radar who is upset that he wasn't able to give Comet his present. Radar and Comet exchange gifts and find out that they both made parachutes for the other's action figure.

**[Educational Message: It feels just as good to give presents as it does to receive them.]**

### **A STAR IS BORN [EATB112DH]**

The Astroblast crew is putting on a play: "The 3 Little Piffins," and Comet, who is used to being the lead, is upset when he has only one line. During rehearsals, Comet is disruptive to Halley and the rest of the cast even though Sal tells him how important it is that they respect and support each other. During their last rehearsal, Halley becomes frustrated that she's not good enough and suggests she and Comet switch parts. Comet steps in for Halley but he sees her family in the audience and decides that they should reverse their roles. Halley tells Comet that he deserves the lead because during rehearsals she didn't do well, and Comet admits that it's because he was always butting in on purpose. He apologizes for not being supportive and respectful.

**[Educational Message: If you resent the task you've been given to perform, you may unfairly end up making things hard for everyone else in the group.]**

Airdate: 3/19/2016

Time:

Duration: 30:00

### **CLANGERS**

#### **TINY'S LULLABY [ECLGR0012DH]**

The Clangers are playing Clangerball when Mother tells Small and Tiny that it is bedtime. Tiny is having trouble falling asleep and calls The Iron Chicken on her radio hat. The Iron Chicken sings her a lullaby to help her sleep. The radio hat, however, breaks before she is able to sleep. She enlists her flower friends to sing her to sleep, but they end up waking Small, so the flowers run away. She tries to find someone else to sing to her, with no luck. Baby Soup Dragon and the Froglets beg for a lullaby from Tiny, which ends up putting everyone to sleep. She even puts herself to sleep.

**[Educational Message: Sometimes it is very hard to fall asleep. Closing your eyes and singing to yourself might relax you down just enough that you fall asleep on your own.]**

#### **THE METAL BUG [ECLGR0012DH]**

Small is fishing in the music boat and catches a mysterious metal ball. It moves and hatches a metal caterpillar that eats the copper leaves in the house. The Soup Dragon sees the nibbled leaves and rushes to tell the Clangers. Major notices that the ball Small found is broken and empty. They all realize that they have a hungry visitor and split up to search for the culprit. When they catch the caterpillar and put some leaves in the bucket for it to eat, the caterpillar chews right through the bucket. Then they see that it is making a cocoon. After some time, the cocoon transforms into a beautiful moth. Small leads it outside so that it can be free and happy.

**[Educational Message: Caterpillars turn into moths or butterflies through a process call metamorphosis. It eats the leaves so it can have enough food to live while it is changing inside the cocoon.]**

Airdate: 3/19/2016

Time:

Duration: 30:00

### **LAZYTOWN**

#### **WHO'S WHO [ELZT309DH]**

Everyone is learning to dance, but Trixie is afraid she'll mess up and that everyone will laugh at her. Stephanie shows her some moves and encourages her to practice. Robbie Rotten wants to stop all the dancing, and makes a life-size Stephanie-puppet to try to trick everyone. When Stephanie joins Sportacus to save Uncle Milford and Miss Busybody, the Stephanie-puppet arrives and is rude and upsets everyone. They have to determine who is the real Stephanie, and so they host a dance-off. Stephanie decides to quit after Robbie tells her that the fake Stephanie is sad. They all know there is only one person who would behave so kindly and with such self-confidence: the real Stephanie.

**[Educational Message: Always be true to yourself, and your friends will know the real you and not be deceived by the actions of others.]**

Airdate: 3/26/2016

Time:

Duration: 30:00

## **FLOOGALS**

### **PROJECT PAINTING [EFGL113DH]**

The Floogals are in Girl Hooman's room wondering what she is looking at so intently. When she leaves, they get a closer look and find what appears to be some paper, some faulty straws in water, and a flat object with colored buttons. Fleeker tries to press on the buttons with his feet, but nothing happens. When he walks on the paper, they notice that he is leaving colored footprints all over the paper. Flo concludes that the "buttons" are actually pigment and the faulty straws are actually brushes to transfer the color from the palette to the paper. When they realize what it is and that they've ruined it, they set about recreating it. They observe that mixing colors creates new ones.

**[Educational Message: A painting is a picture of something you create by dipping a brush into paint and brushing the paint on paper.]**

### **PROJECT EGG HUNT [EFGL113DH]**

The Floogals are enjoying the backyard when they observe Dad and Mom Hooman carrying a basket of small, colorful objects. The Floogals notice that the basket is empty when the hoomans return to the house and wonder where all the colorful objects went. They find one of these objects and collect data about some of its characteristics. They observe that it has rounded edges, is not hollow, has a "wobbly shape," and it is a different color than some of the others. They break it open and notice smaller eggs inside. They decide to collect all of these objects and return them to the basket. Then they overhear Girl Hooman say she's excited about the egg hunt. When the Floogals realize they made a huge mistake, they quickly re-hide the eggs. Fleeker notices how much fun

Girl and Boy Hooman have hunting for the eggs. Flo concludes that the eggs are filled with candy and that hiding and finding the eggs is a fun game.

**[Educational Message: An egg hunt happens when small plastic eggs filled with candy are hidden in various places. You win the egg hunt game by finding the highest number of eggs.]**

Airdate: 3/26/2016

Time:

Duration: 30:00

## **NINA'S WORLD**

### **NINA'S BIRTHDAY [ENNW101DH]**

Nina tells Star that today is her birthday and it's going to be the best birthday ever because everything will be perfect. Her family will be present, Tio Javier will sing her favorite song, Mami will bake her favorite cake, and the piñata will be smashed. But immediately, Nina has big problems. Her special yellow birthday hair bows are missing. Then she is disappointed because Tio Javier will not be able to sing at her party. Next, on the walk home from the store, Nina trips and breaks the piñata. The perfect birthday party is falling apart. However, Abuelita assures her that it is still the best day ever because it's the day she came into the world. That makes the day special no matter what else happens. Consoled, Nina finds her yellow bows in her purse, she and Abuelita repair the piñata, and Tio Javier surprises her by arriving just in time to serenade her. Her birthday turned out to be wonderful after all.

**[Educational Message: Even though things may not go as planned on your birthday, it is important to remember that it is still a special day and you may be pleasantly surprised by the outcome.]**

### **NINA'S BIG ADVENTURE [ENNW101DH]**

Nina is playing with a ball painted with the countries of the world and talking with Star about the trip Tio Javier is taking to a music festival in Peru. She and Abuelita pretend to fly around the world. On the Komodo Islands, they encounter Komodo dragons. In Africa they discover that the Nile in Egypt (water rushing through the gutters) is the longest river in the world. They paddle across the "Nile" with their tree branch "oars," encounter a crocodile (Max the dog), have to paddle around a waterfall (gushing fire hydrant), and get (leaf) stamps for their "passports" before heading up the tallest mountain in the world, Mt. Everest in Asia. Carlos joins their adventure as they enter Central America (the playground), where the jungle gym stands in for a Mayan Temple and the sandbox becomes the site of buried treasure. At bedtime, she shows her parents her book where she drew pictures of her adventure.

**[Educational Message: You needn't travel far away to have fun experiences. Your imagination can serve as your passport to adventure.]**

Airdate: 3/26/2016

Time:

Duration: 30:00

### **RUFF-RUFF, TWEET AND DAVE**

#### **AN OBSTACLE ADVENTURE [ERTDR113H]**

Ruff-Ruff accidentally digs a hole right in front of the door to Dave's sleeping pod. He has created an obstacle, which Tweet defines as a big word for something that gets in the way. Hatty's hat reveals that they are going on an obstacle adventure that day. When they arrive, they have an obstacle race in which they have to find creative solutions to obstacles like a bumpy road, a square-shaped hole, a river, and a mud puddle. They are able to successfully find their way around all of the obstacles.

**[Educational Message: An obstacle is something that gets in the way. It is fun to find creative ways to get around obstacles.]**

#### **AN UPSIDE DOWN ADVENTURE [ERTDR113H]**

While looking at a drawing of a banana, the gang wonders whether or not everything has a right way up. They go on an upside down adventure to find out more. They arrive in Hatty's garden and encounter a bouncy castle that is upside down. They flip it the right way and have some bouncy fun on it. They also see an upside down wheelbarrow, which, like the bouncy castle, is only functional when right side up. An apple crate, however, is useful both as a crate and a sturdy stool when turned upside down.

**[Educational Message: Some objects lose their functionality when upside down, while others can still be useful. Some objects have more than one useful orientation.]**

Airdate: 3/26/2016

Time:

Duration: 30:00

### **ASTROBLAST**

#### **DON'T FEAR THE SURFBOARD [EATB113DH]**

Laney from Planet Michu calls The Frosty Star with a rush order of 50 smoothies. Halley makes the delivery, but uncharacteristically arrived late. She was so embarrassed by her tardiness she decides not to make any more deliveries. The Astroblast crew tries to help Halley get her confidence back, but they fail. Sal tells Halley that everyone makes a mistake once in a while. Laney calls again needing 50 more smoothies and Radar elects to make the delivery. Laney asks why Halley can't deliver them and she tells Laney about her sense of failure for being late. Laney tells her that even though she was late, she got there with the smoothies and that's what counts. Halley makes the deliveries and gains back her confidence.

**[Educational Message: Everyone makes mistakes and we should learn from our failures by continuing to work and try to better the next time.]**

### **CLEAN MACHINE [EATB113DH]**

Sal invents The Intergalactic Wash-a-Tron 3000 to help keep The Space Station clean. He shows Comet how to use it, but tells him it's not finished so no one should touch it. The crew is excited to use it and asks Comet if he would show them. Comet does, but the Wash-a-Tron starts to clean everything in sight. Sputnik suggests calling Sal, but Comet tells her that Sal will be really mad. Comet tries to figure out how to stop the Wash-a-Tron on his own, but breaks it instead. Sal returns and Comet confesses that he broke the Wash-a-Tron and apologizes.

**[Educational Message: If you've been told not to do tamper with someone else's equipment, don't let your peers influence you to use the equipment without permission. Your inexperience may result in a mistake that breaks or damages the equipment.]**

Airdate: 3/26/2016

Time:

Duration: 30:00

### **CLANGERS**

#### **CRASH BANG CHICKEN [ECLGR0013DH]**

Small and Tiny are playing with Bubble Flowers. When one of the bubbles pops, it wakes Granny up from her nap. The Sky-Moo tries to eat one of the floating Bubble Flowers and ends up knocking The Iron Chicken out of her nest. After Major patches up The Iron Chicken, she attempts to fly home, but she is too scared. Small and Tiny try their best to help her fly again. They end up strapping a number of Bubble Flowers on the chicken, which break. But by then, The Iron Chicken lost her fear and was flying again.

**[Educational Message: If you've caused an accident to happen, try to help correct the problem that results. Not only will you show how much you care about the other person, sometimes your ideas will be very helpful.]**

#### **LONELY AS A CLOUD [ECLGR0013DH]**

Tiny and Small are playing hide-and-seek and then a jumping game with the cloud. They also play a shape game with the cloud before Major tells them it is bedtime. When Tiny realizes that she cannot find the stone that Baby Soup Dragon gave her, she goes outside to get it. When she does, the sad, lonely cloud wants to continue to play with Tiny and she agrees. Granny realizes that Tiny is not in her room and grows nervous, but finds her asleep on the cloud. When Granny takes her inside, she gives the cloud the stone that Baby Soup Dragon gave her to remind the cloud that even when it is alone, there is always a friend nearby.

**[Educational Message: Even though we may feel lonely sometimes, it is important to remember that you aren't really alone, even when your friends have gone home to sleep.]**

Airdate: 3/26/2015

Time:

Duration: 30:00

### **LAZYTOWN**

#### **THE LAZY CUP [ELZT312H]**

The kids are excited about the World Cup, and decide to have their own "Lazy Cup." They practice and are all ready to play until they realize they don't have another team to play against. Robbie Rotten jumps in with a team of monsters he fabricated in his lair. The stakes are if the Robbie Rotten team wins, Sportacus has to leave town forever. The kids are frightened by the monsters, and chaos prevails until Sportacus steps in to play. However, Robbie fabricates a second team of characters based on soccer players. Sportacus competes against them all by himself, but Stephanie manages to get away from the monster mess, giving Sportacus some back-up and an apple to sustain his strength. They pull off the win. Sportacus can stay in Lazy Town forever.

**[Educational Message: Exercise, be active, eat healthy, and be honest about your abilities to help your team win.]**

**For 1st Quarter 2016**  
**January - March, 2016**

THERE WAS NO OTHER PROGRAMMING FOR THE 1ST QUARTER 2016 THAT CONTRIBUTED, AS PART OF NBC'S OVERALL PROGRAMMING, TO SERVE THE EDUCATION AND INFORMATIONAL NEEDS OF CHILDREN 16 AND UNDER.

**1st Quarter 2016 PSAs**

**NETWORK PUBLIC SERVICE SCHEDULE JANUARY 2016**

<b>AIR DATE</b>	<b>SHOW TITLE</b>	<b>HIT TIME</b>	<b>DURATION</b>	<b>MATERIAL ID</b>	<b>PRODUCT TITLE</b>
20160102	LAZYTOWN	9:56:35 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160102	LAZYTOWN	9:56:50 AM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160102	NINA'S WORLD	10:26:47 AM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160102	RUFF RUFF	10:57:02 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160102	RUFF RUFF	10:57:17 AM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160102	ASTROBLAST	11:27:02 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160102	CLANGERS	11:55:47 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160102	LUNA	12:27:07 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160109	FRI-1ST LOOK	4:24:08 AM	0:15	ZNBC5126H	PSA 2015 TMYK Alison Sweeney Environment :15
20160109	NINA'S WORLD	10:26:47 AM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160109	RUFF RUFF	10:57:02 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160109	RUFF RUFF	10:57:17 AM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160109	ASTROBLAST	11:27:02 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160109	CLANGERS	11:55:47 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160109	LUNA	12:26:52 PM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160109	LUNA	12:27:07 PM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160109	LAZYTOWN	12:56:01 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160116	FRI-1ST LOOK	4:25:26 AM	0:15	ZNBC5128H	PSA 2015 TMYK Benjamin Stockham Environment :15
20160116	LAZYTOWN	9:54:46 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160116	LAZYTOWN	9:55:01 AM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160116	NINA'S WORLD	10:26:47 AM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160116	RUFF RUFF	10:57:02 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160116	RUFF RUFF	10:57:17 AM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160116	ASTROBLAST	11:27:02 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160116	CLANGERS	11:55:47 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160116	LUNA	12:27:07 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160123	FRI-1ST LOOK	4:25:11 AM	0:15	ZNBC5126H	PSA 2015 TMYK Alison Sweeney Environment :15
20160123	LAZYTOWN	9:57:16 AM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160123	NINA'S WORLD	10:26:47 AM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160123	RUFF RUFF	10:57:02 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160123	RUFF RUFF	10:57:17 AM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160123	ASTROBLAST	11:27:02 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160123	CLANGERS	11:55:47 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160123	LUNA	12:26:52 PM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160123	LUNA	12:27:07 PM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160130	FRI-1ST LOOK	4:24:54 AM	0:15	ZNBC5128H	PSA 2015 TMYK Benjamin Stockham Environment :15
20160130	NINA'S WORLD	10:26:47 AM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160130	RUFF RUFF	10:57:02 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160130	RUFF RUFF	10:57:17 AM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160130	ASTROBLAST	11:27:02 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15

20160130	CLANGERS	11:55:47 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160130	LUNA	12:27:07 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160130	LAZYTOWN	12:56:47 PM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160130	LAZYTOWN	12:57:02 PM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15

**NETWORK PUBLIC SERVICE SCHEDULE FEBRUARY 2016**

AIR DATE	SHOW TITLE	HIT TIME	DURATION	MATERIAL ID	PRODUCT TITLE
20160206	LAZYTOWN	9:56:23 AM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160206	FLOOGALS	10:26:32 AM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160206	NINA'S WORLD	10:56:32 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160206	NINA'S WORLD	10:56:47 AM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160206	RUFF RUFF	11:26:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160206	ASTROBLAST	11:56:47 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160206	CLANGERS	12:25:47 PM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160206	CLANGERS	12:26:02 PM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160213	FLOOGALS	10:26:32 AM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160213	NINA'S WORLD	10:56:32 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160213	NINA'S WORLD	10:56:47 AM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160213	RUFF RUFF	11:26:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160213	ASTROBLAST	11:56:47 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160213	CLANGERS	12:26:02 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160213	LAZYTOWN	12:56:49 PM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160213	LAZYTOWN	12:57:04 PM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160220	FRI-1ST LOOK	4:25:15 AM	0:15	ZNBC61070H	PSA 2016 TMYK Lester Holt NBC News Environment "Ch
20160220	FLOOGALS	10:26:32 AM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160220	NINA'S WORLD	10:56:32 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160220	NINA'S WORLD	10:56:47 AM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160220	RUFF RUFF	11:26:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160220	ASTROBLAST	11:56:47 AM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160220	CLANGERS	12:25:47 PM	0:15	CNFT0046000H	NBC ENT PSA 2015: AD COUNCIL - THIS IS A FOREST
20160220	CLANGERS	12:26:02 PM	0:15	ZNBCMC5127H	PSA 2015 TMYK Benjamin Stockham Health :15
20160220	LAZYTOWN	12:56:37 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160225	MONEY AN	3:51:08 AM	0:15	ZNBC61044H	PSA 2016 TMYK Hoda Kotb NBC Today Diversity "Somet
20160227	FRI-1ST LOOK	4:24:13 AM	0:15	ZNBC61004H	PSA 2016 TMYK Ari Zucker NBC DOOL Community "Text
20160227	LAZYTOWN	9:56:57 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160227	LAZYTOWN	9:57:12 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160227	FLOOGALS	10:26:17 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160227	FLOOGALS	10:26:32 AM	0:15	ZNBC61076H	PSA 2016 TMYK Tim Kubart Sprout Environment - Fish
20160227	NINA'S WORLD	10:56:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160227	NINA'S WORLD	10:56:47 AM	0:15	ZNBC61086H	PSA 2016 TMYK Tim Kubart Sprout Financial Ed - Pig
20160227	RUFF RUFF	11:26:17 AM	0:15	ZNBC61096H	PSA 2016 TMYK Tim Kubart Sprout Health - Food Rain
20160227	RUFF RUFF	11:26:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160227	ASTROBLAST	11:56:47 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160227	CLANGERS	12:25:47 PM	0:15	ZNBC61086H	PSA 2016 TMYK Tim Kubart Sprout Financial Ed - Pig
20160227	CLANGERS	12:26:02 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15

**NETWORK PUBLIC SERVICE SCHEDULE MARCH 2016**

<b>AIR DATE</b>	<b>SHOW TITLE</b>	<b>HIT TIME</b>	<b>DURATION</b>	<b>MATERIAL ID</b>	<b>PRODUCT TITLE</b>
20160305	FLOOGALS	10:26:17 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160305	FLOOGALS	10:26:32 AM	0:15	ZNBC61076H	PSA 2016 TMYK Tim Kubart Sprout Environment - Fish
20160305	NINA'S WORLD	10:56:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160305	NINA'S WORLD	10:56:47 AM	0:15	ZNBC61086H	PSA 2016 TMYK Tim Kubart Sprout Financial Ed - Pig
20160305	RUFF RUFF	11:26:17 AM	0:15	ZNBC61096H	PSA 2016 TMYK Tim Kubart Sprout Health - Food Rain
20160305	RUFF RUFF	11:26:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160305	ASTROBLAST	11:56:47 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160305	CLANGERS	12:25:47 PM	0:15	ZNBC61086H	PSA 2016 TMYK Tim Kubart Sprout Financial Ed - Pig
20160305	CLANGERS	12:26:02 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160305	LAZYTOWN	12:57:01 PM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160305	LAZYTOWN	12:57:16 PM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160310	MONEY AN	3:52:44 AM	0:15	ZNBC61044H	PSA 2016 TMYK Hoda Kotb NBC Today Diversity "Somet
20160312	FRI-1ST LOOK	4:24:49 AM	0:15	ZNBC61004H	PSA 2016 TMYK Ari Zucker NBC DOOL Community "Text
20160312	LAZYTOWN	9:57:04 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160312	LAZYTOWN	9:57:19 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160312	FLOOGALS	10:26:17 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160312	FLOOGALS	10:26:32 AM	0:15	ZNBC61076H	PSA 2016 TMYK Tim Kubart Sprout Environment - Fish
20160312	NINA'S WORLD	10:56:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160312	NINA'S WORLD	10:56:47 AM	0:15	ZNBC61086H	PSA 2016 TMYK Tim Kubart Sprout Financial Ed - Pig
20160312	RUFF RUFF	11:26:17 AM	0:15	ZNBC61096H	PSA 2016 TMYK Tim Kubart Sprout Health - Food Rain
20160312	RUFF RUFF	11:26:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160312	ASTROBLAST	11:56:47 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160312	CLANGERS	12:25:47 PM	0:15	ZNBC61086H	PSA 2016 TMYK Tim Kubart Sprout Financial Ed - Pig
20160312	CLANGERS	12:26:02 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160319	FLOOGALS	10:26:17 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160319	FLOOGALS	10:26:32 AM	0:15	ZNBC61076H	PSA 2016 TMYK Tim Kubart Sprout Environment - Fish
20160319	NINA'S WORLD	10:56:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160319	NINA'S WORLD	10:56:47 AM	0:15	ZNBC61086H	PSA 2016 TMYK Tim Kubart Sprout Financial Ed - Pig
20160319	RUFF RUFF	11:26:17 AM	0:15	ZNBC61096H	PSA 2016 TMYK Tim Kubart Sprout Health - Food Rain
20160319	RUFF RUFF	11:26:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160319	ASTROBLAST	11:56:47 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160319	CLANGERS	12:25:47 PM	0:15	ZNBC61086H	PSA 2016 TMYK Tim Kubart Sprout Financial Ed - Pig
20160319	CLANGERS	12:26:02 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15
20160319	LAZYTOWN	12:56:56 PM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160319	LAZYTOWN	12:57:11 PM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160324	MONEY AN	3:49:16 AM	0:15	ZNBC61044H	PSA 2016 TMYK Hoda Kotb NBC Today Diversity "Somet
20160326	FRI-1ST LOOK	4:24:26 AM	0:15	ZNBC61004H	PSA 2016 TMYK Ari Zucker NBC DOOL Community "Text
20160326	LAZYTOWN	9:57:02 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160326	LAZYTOWN	9:57:17 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160326	FLOOGALS	10:26:17 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160326	FLOOGALS	10:26:32 AM	0:15	ZNBC61076H	PSA 2016 TMYK Tim Kubart Sprout Environment - Fish
20160326	NINA'S WORLD	10:56:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160326	NINA'S WORLD	10:56:47 AM	0:15	ZNBC61086H	PSA 2016 TMYK Tim Kubart Sprout Financial Ed - Pig
20160326	RUFF RUFF	11:26:17 AM	0:15	ZNBC61096H	PSA 2016 TMYK Tim Kubart Sprout Health - Food Rain
20160326	RUFF RUFF	11:26:32 AM	0:15	ZNBCMC5165H	PSA 2015 TMYK Kaitlin Becker Health :15
20160326	ASTROBLAST	11:56:47 AM	0:15	ZNBC61054H	PSA 2016 TMYK Tim Kubart Sprout Education "Once Up
20160326	CLANGERS	12:25:47 PM	0:15	ZNBC61086H	PSA 2016 TMYK Tim Kubart Sprout Financial Ed - Pig
20160326	CLANGERS	12:26:02 PM	0:15	ZNBCMC5104H	PSA 2015 TMYK Bob Harper Health :15

## NBC NETWORK NON-BROADCAST EFFORTS

January – March, 2016

### NBCUniversal's *The More You Know* website:

Since 1989, *The More You Know* has brought the nation's most important social issues to the forefront, and remains a trusted voice for sharing knowledge to improve lives and inspire action. *The More You Know*'s comprehensive website ([themoreyouknow.com](http://themoreyouknow.com)) includes in-depth resource and referral information on the campaign's important focus issues including:

- HEALTH – fighting childhood obesity, encouraging nutrition and physical fitness
- ENVIRONMENT – encouraging everyday actions that reduce environmental impact
- EDUCATION – recruiting new teachers and promoting their long-lasting impact
- DIGITAL LITERACY & INTERNET SAFETY - sharing online safety tips and information
- DIVERSITY – embracing differences and promoting inclusion, tolerance and respect

Also featured on site is The More You Know Learning series' *Growing Up Online*, a free eBook on digital literacy and Internet Safety. *Growing Up Online* is an important tool to initiate conversation with children about online safety. The eBook is a media-rich, two-part learning resource that provides easy-to-use information about navigating the digital world in a unique and engaging way. Part one includes safety tips, discussion questions and key takeaways for parents and teachers. Part two features four entertaining video comic books for children, focused on real situations that come up when kids go online.

Additional content on the site includes public service announcements, behind-the-scenes videos, a general overview, a talent directory, and a list of the campaign's accolades such as the prestigious Emmy and Peabody awards.